

New trigger for ORCA

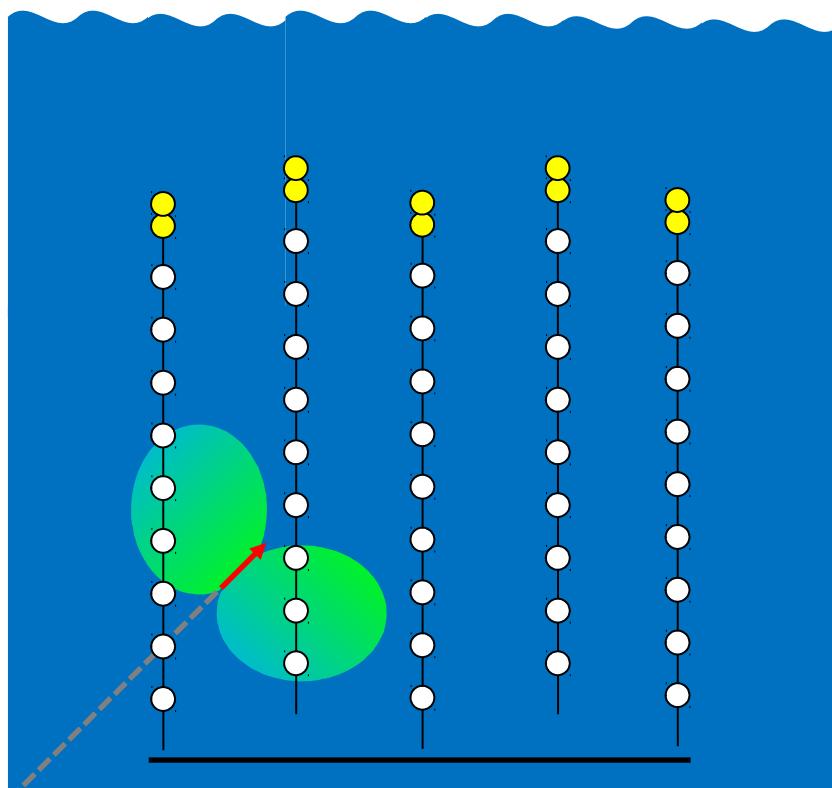
M. de Jong

Introduction (1/2)

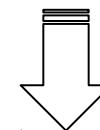
- Shower trigger based on a mix of L1 & L0 hits
- Total rates
 - $R_{L0} \cong 300 \text{ MHz}$
 - $R_{L1} \cong 2 \text{ MHz}$
- Typical time window
 - $\Delta T \cong 100 \text{ ns}$

$$R_{L0} \times \Delta T \gg 1$$

Introduction (2/2)



size of shower
much smaller than
size of detector



limit distance
between
L1/L0 hits

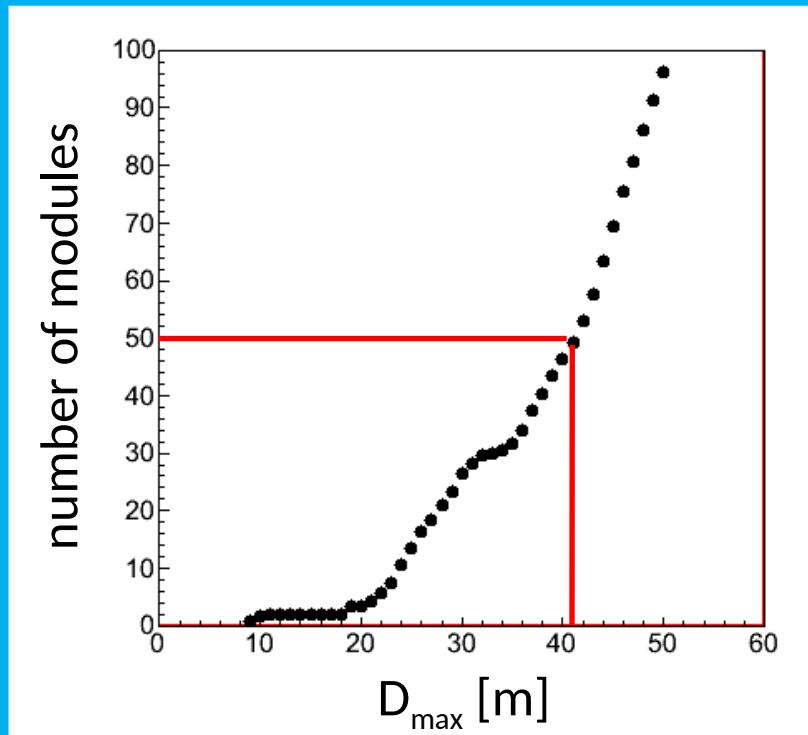
Algorithm (1/4)

- Build 1D array of time sorted L1 hits
 - Total L1 rate in detector
 - $R_{L1} \cong 115 \times 18 \times 1 \text{ kHz} \cong 2 \text{ MHz} \Rightarrow \Delta T_{L1} \cong 0.5 \mu\text{s}$
- Build 2D array of time sorted L0 hits
 - organised by module index[†]
 - Total L0 rate per module
 - $R_{L0} \cong 31 \times 5 \text{ kHz} \cong 150 \text{ kHz} \Rightarrow \Delta T_{L0} \cong 6 \mu\text{s}$

[†] Index refers to position of module in detector data structure

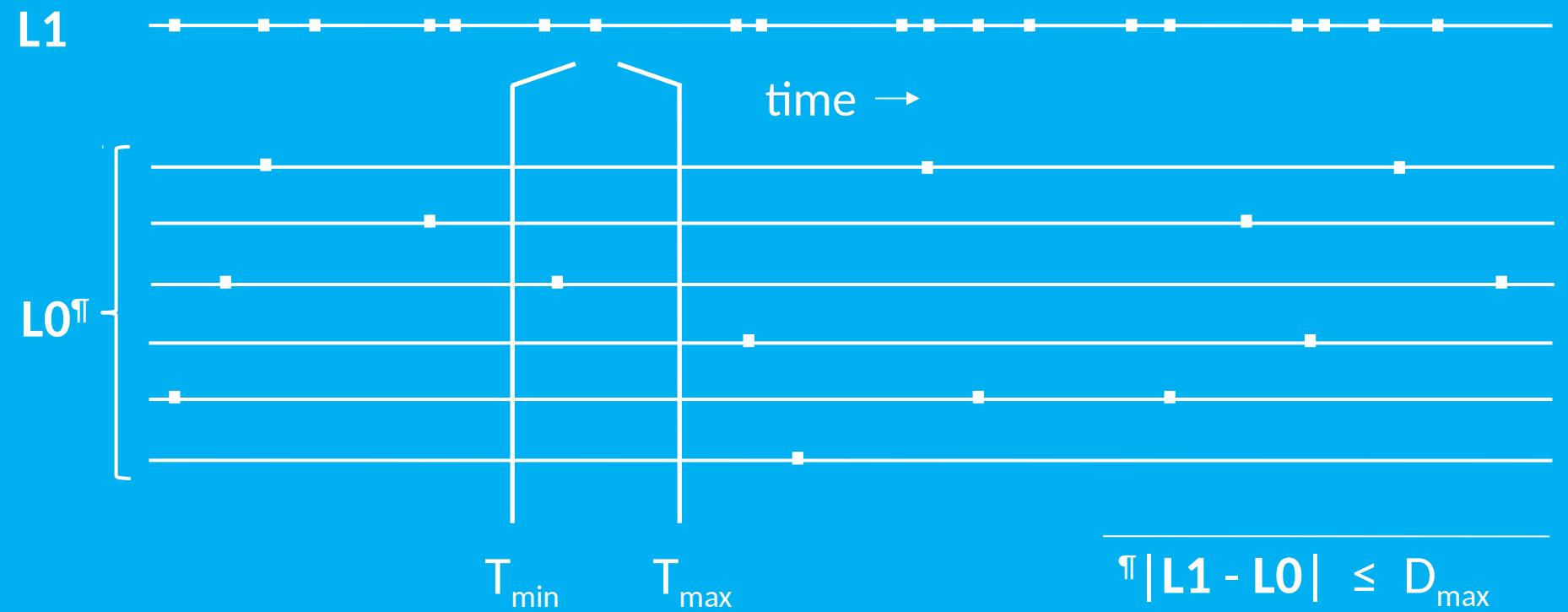
Algorithm (2/4)

- Module map[¶]
 - list of modules within maximal distance



[¶] see <Jpp>/examples/JDetector/JModuleMapper

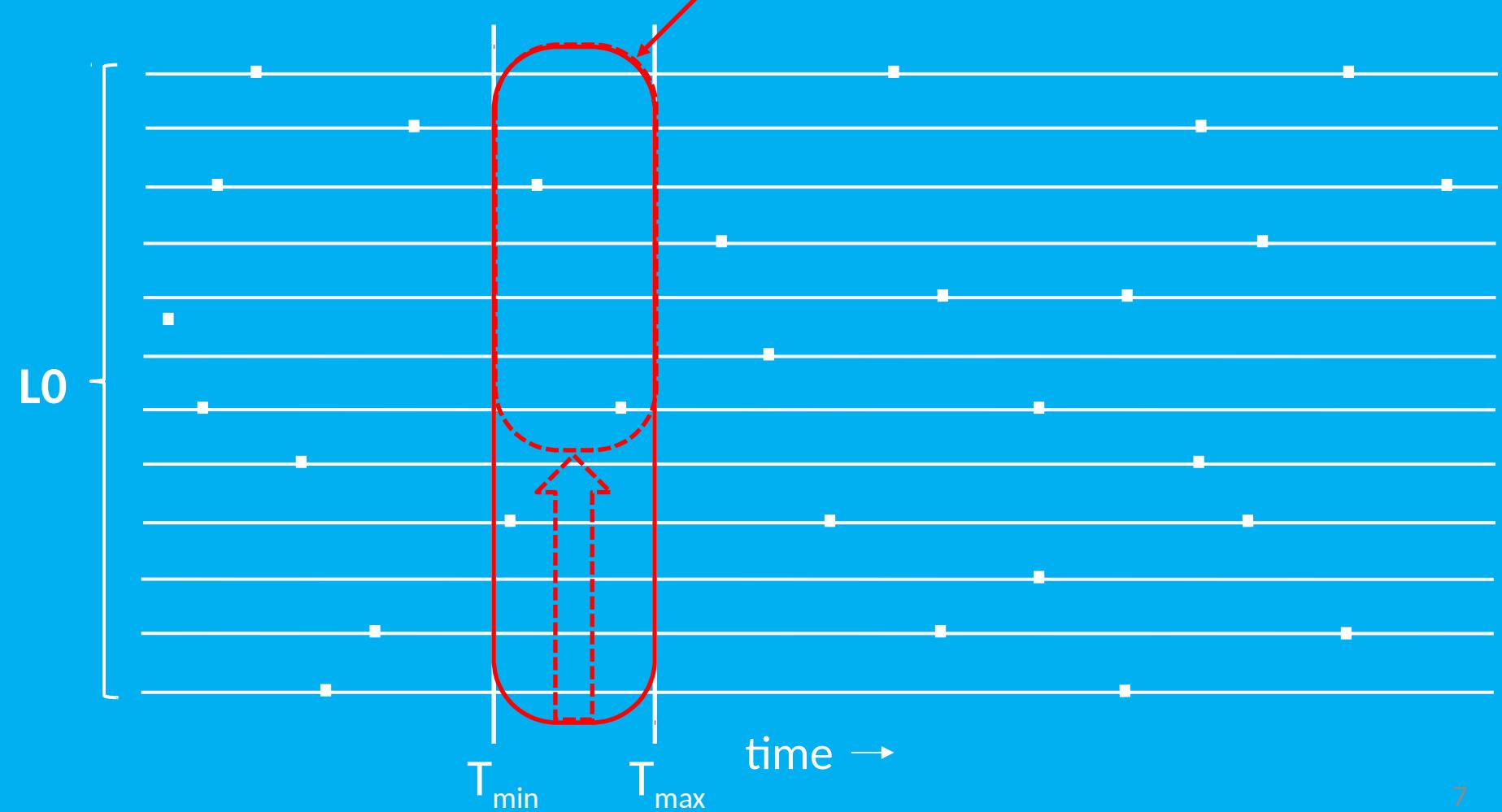
Algorithm (3/4)



- maintain hit iterator for each L0 frame
- increment hit iterator until $\text{hit-} \rightarrow \text{getT}() \geq T_{min}$

Algorithm (4/4)

clusterize(.. , .. , JMatch3G)



JTriggerMXShower


```
JTimesliceClone<..> clone(inputL0, mapper);
```

```
for (JTriggerInput::const_iterator root = inputL1.begin(); root != inputL1.end(); ++root) {
```

```
:
```

```
for (typename JList_t::const_iterator mod = zip.begin(); mod != zip.end(); ++mod) {
```

```
:
```

```
for (typename JFrame_t::const_iterator i = frame.get(); *i <= Tmax; ++i) {
```

```
    if (*i >= Tmin) {
```

```
        buffer.push_back( JHitR1( frame.getModuleID(),
                                frame.getPosition(),
                                frame.getJHit(*i)));
```

```
}
```

```
}
```

```
}
```

```
:
```

```
JTimesliceClone<..> clone(inputL0, mapper);
```

```
for (JTriggerInput::const_iterator root = inputL1.begin(); root != inputL1.end(); ++root) {
```

```
:
```

```
if (buffer.size() >= parameters.numberOfHits - 1) {
```

← *test L0 buffer*

← *factory limit*

```
if (buffer.size() < parameters.factoryLimit) {
```

← *JMatch3G*

```
iterator q = clusterize(buffer.begin(), buffer.end(), match);
```

```
if (distance(buffer.begin(),q) >= parameters.numberOfHits - 1) {
```

```
    // Trigger
```

```
}
```

```
} else {
```

```
    // Trigger
```

```
}
```

JTriggerMXShower

- parameters (with default values)

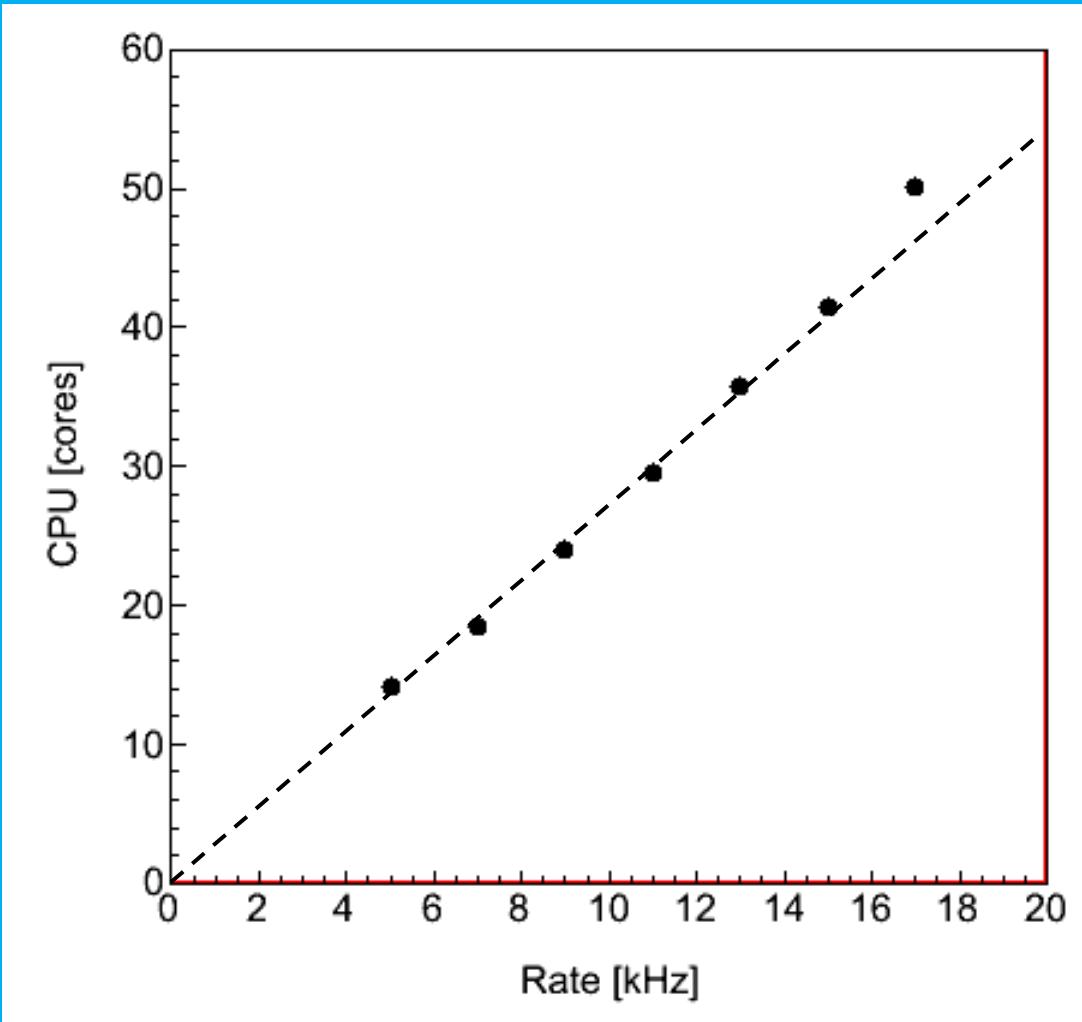
```
triggerMXShower.enabled = 0;
```

```
triggerMXShower.numberOfHits = 7;
```

```
triggerMXShower.DMax_m = 43;
```

```
triggerMXShower.TMaxExtra_ns = 20;
```

CPU[◊] usage (1/2)



CPU[◊] usage (2/2)

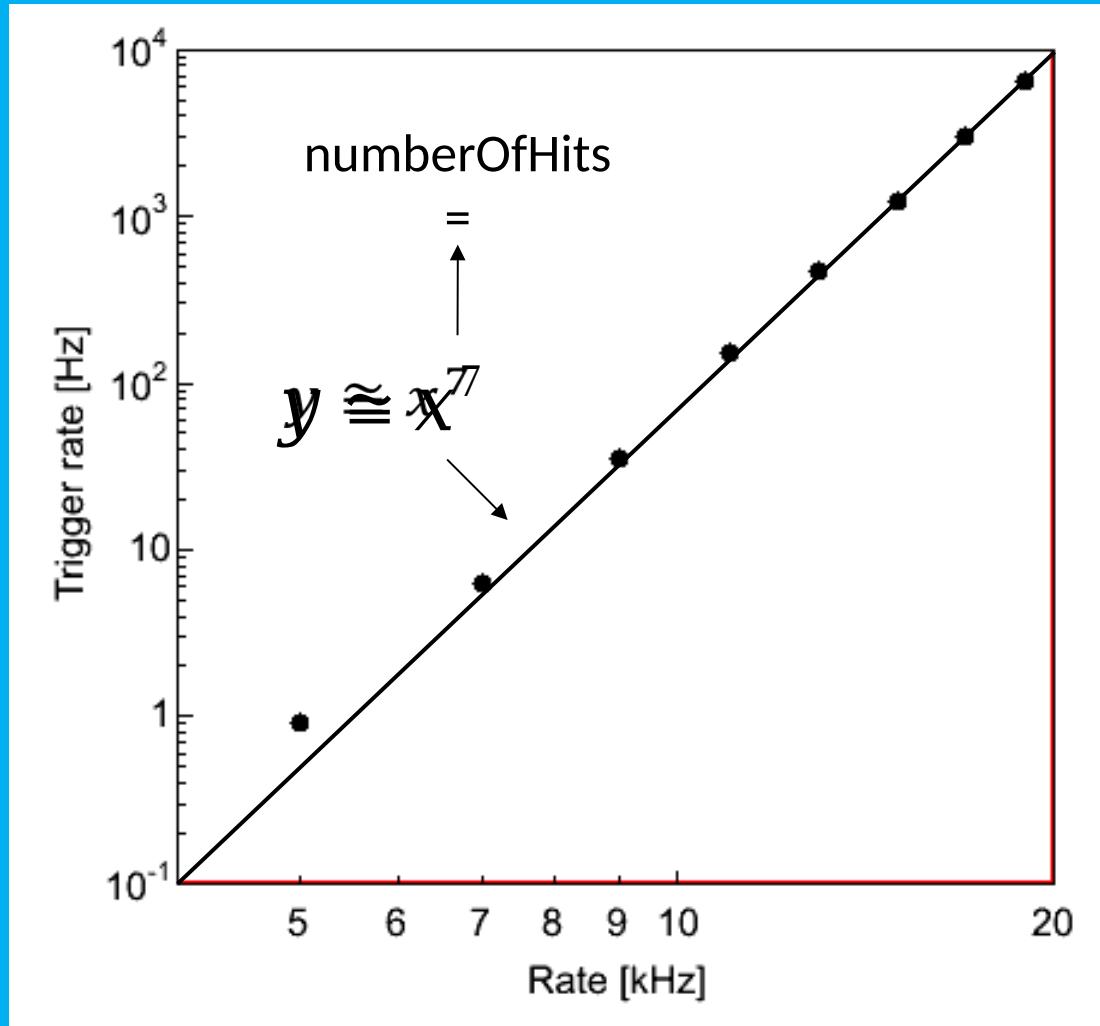
Level	Live time [ms]	CPU time [ms]	Ratio CPU/Live
calibration	100	65	< 1
L0 (sort)	100	800	8
L1	100	25	< 1
L2	100	70	< 1
Time slice router	100	100	1
Trigger	100	400	4
Total	100	1460	15

!

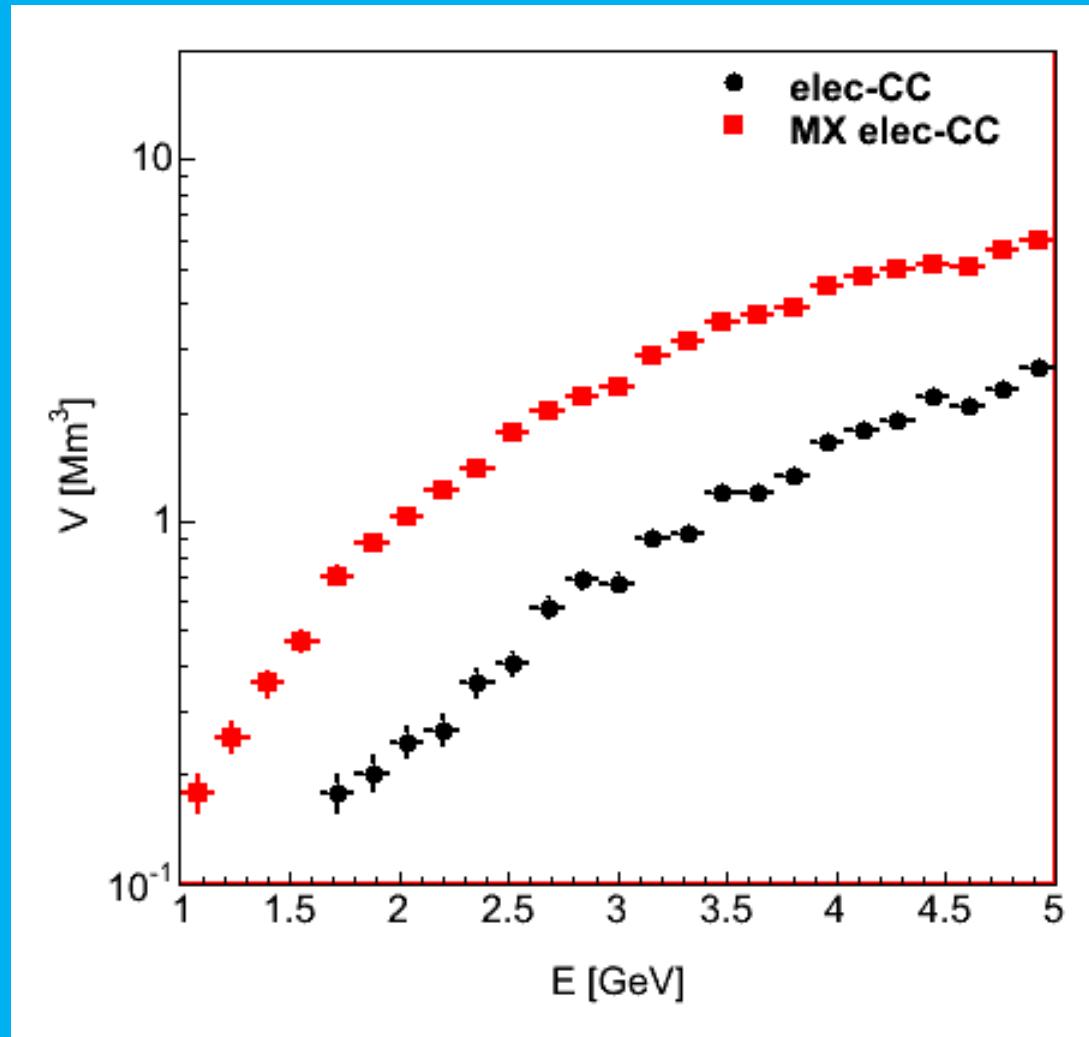
[◊] Intel(R) Core(TM) i5-4570 CPU @ 3.20GHz

Random background as a function of multiplicity 5000, 500, 50, 5, 0.5 Hz, respectively

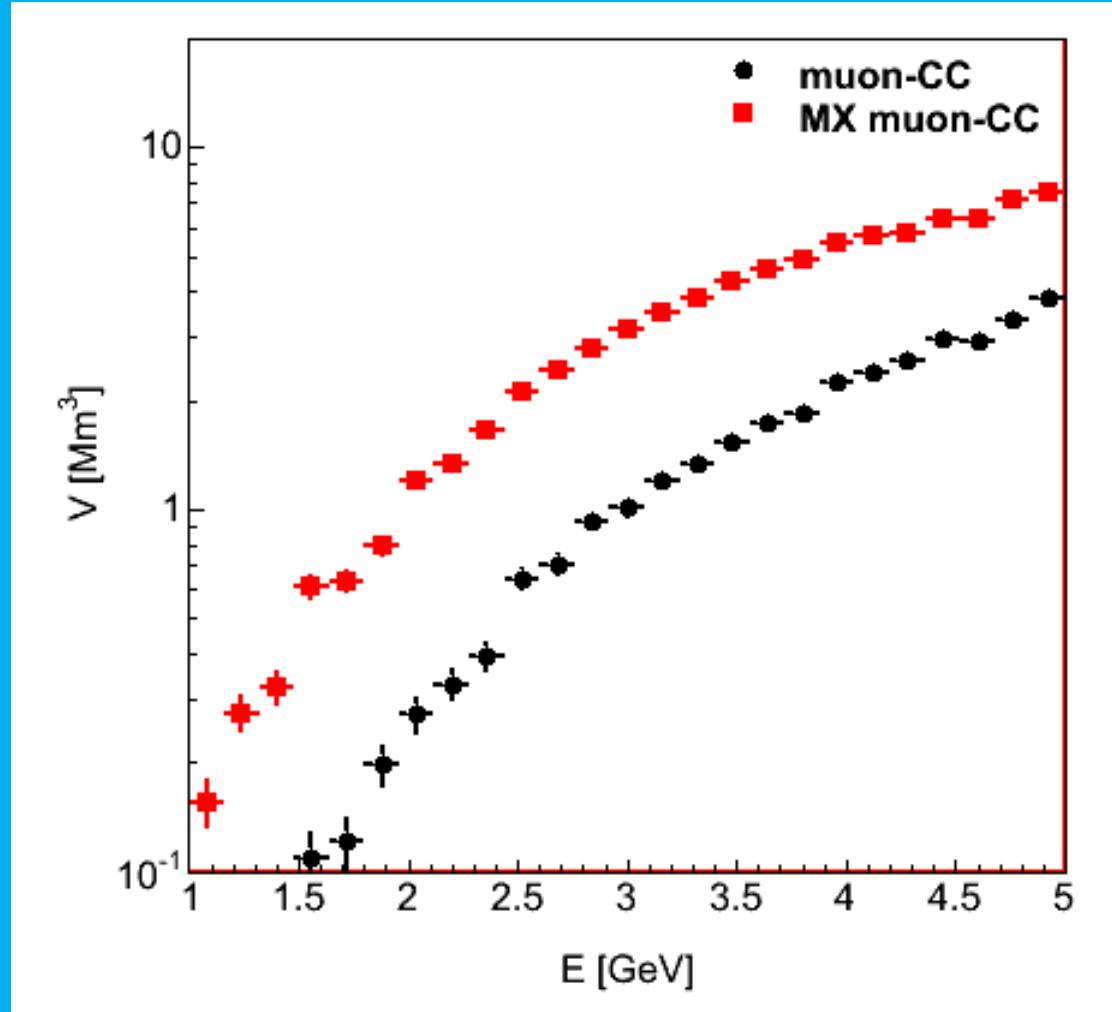
Random background



Effective volume v_e



Effective volume v_μ



Status & Outlook

- New ORCA trigger available
 - CPU power consumption very low
 - reasonable purity
 - improved efficiency
 - input parameters to be (fine) tuned

Note that normalisation of ORCA Monte Carlo data requires to process gSeaGen files