

How to run JTriggerEfficiency (1/2)

login on interactive machine in CCLyon:

1. `ssh -Y <user name>@cca.in2p3.fr`
2. `source $KM3NET_THRONG_DIR/src/Jpp/trunk/setenv.csh \`
`$KM3NET_THRONG_DIR/src/Jpp/trunk/`
3. `mkdir -p /sps/km3net/users/<user name>/tmp/`
4. `cd /sps/km3net/users/<user name>/tmp/`
5. JSirene.sh (if not already done)
6. JTriggerEfficiency.sh
wait 5 minutes to process more than 10,000 events

How to run JTriggerEfficiency (2/2)

next steps:

6. `JPrintMeta` `-f trigger_efficiency+background.root`
will print meta data
7. `JTriggerMonitor` `-f trigger_efficiency+background.root`
will print trigger statistics

final step:

8. `rm -rf /sps/km3net/users/<user name>/tmp/`

Documentation

- need immediate help?
 - JTriggerEfficiency -h! will print all command line options with their default values
- trouble with syntax?
 - auxiliary script JTriggerEfficiency.sh simplifies syntax
- want to know more?
 - browse to www.km3net.org
 - INTERNAL □ jenkins.km3net.de □ Jpp □ Jpp_trunk □ DogyGen HTML
- Tip: bookmark this page / add this page to your favourites

JTriggerEfficiency options (1/3)

- JTriggerEfficiency -h

Auxiliary program to trigger Monte Carlo events.

usage: JTriggerEfficiency

-h <help>

-@ <parameters>

-B <rates_Hz>

-O <triggeredEventsOnly>

-P <pmtSimulator>

-R <run>

-S <seed>

-a <detectorFileA>

-b <detectorFileB>

-d <debug>

-f <inputFile>

-n <numberOfEvents>

-o <outputFile>

-r <runbyrun>

JTriggerEfficiency options (2/3)

- detectorFileA
 - detector geometry and calibration file (e.g. .det or .detx)
 - to convert Monte Carlo truth to raw data
- detectorFileB
 - detector geometry and calibration file (e.g. .det or .detx)
 - to convert raw data to calibrated data
 - by default, but not necessarily, same as detectorFileA
- inputFile
 - file produced by e.g. km3, JSirene, etc. (either ROOT or ASCII formatted)
- outputFile
 - ROOT formatted DAQ file

JTriggerEfficiency options (3/3)

- parameters
 - “(<key> = <value>;)+” list of trigger parameters
 - file name with list of trigger parameters
 - e.g. \$JPP_DATA/ trigger_parameters_arca.txt
- triggeredEventsOnly
 - write only triggered events (recommended), else write all events
- pmtSimulator
 - “(<key> = <value>;)+” list of PMT parameters
 - file name with list of PMT parameters
 - e.g. \$JPP_DATA/ PMT_parameters.txt
- seed
 - seed for random number generation (TRandom)

JTriggerEfficiency.sh options (1/1)

- JTriggerEfficiency.sh -h

Setting environment variables for Jpp software.

JTriggerEfficiency.sh [detector file [(input file)+ [output file [trigger file [PMT parameters file]]]]]

Note that if more than one input file is specified, all other arguments must be provided.

- example

JTriggerEfficiency.sh <detector file> <input file> <output file> <trigger file>

What you should know (1/3)

- JTriggerEfficiency is an application that applies the same trigger software to simulated events as JDataFilter to real data
 - Monte Carlo true information is converted to a time slice with DAQ hits
- JTriggerEfficiency is a place holder for all detector related effects
 - PMT inefficiencies, time slewing, discriminator thresholds, etc.
- JTriggerEfficiency is designed to be flexible
 - accepts many input parameters (e.g. several parameters per PMT)
 - can operate in run-by-run mode (i.e. uses summary data taken with real detector)

What you should know (2/3)

- There are many trigger parameters
 - see e.g. JPrint -f <file name>
 - parameters can be set on the command line using option -@
 - -@ <file name>
 - -@ “<key>[.<key>] = value; ...”
 - main parameters for each trigger

• trigger3DShower.enabled	=0(1 to enable)
trigger3DShower.numberOfHits	=5
• triggerMXShower.enabled	=0(1 to enable)
triggerMXShower.numberOfHits	=8
triggerMXShower.numberOfModules	=2
• trigger3DMuon.enabled	=0(1 to enable)
trigger3DMuon.numberOfHits	=5

What you should know (3/3)

- Other parameters

- TMaxLocal_ns = 10// local time window for L1 hits
- combineL1 = 1// combine multiple L0 hits within time window

- Other outputs

- writeSummary = 1// pre-scaler: 0 = off; 1 = on; 2 => ½; etc.
- writeL0 = 0// L0 hits
- writeL1 = 0// L1 hits (e.g. for K40 analysis)
- writeL2 = 0// L2 hits (primarily for testing)
- writeSN = 0// same as L2 but separate stream for Supernova