Computing for Research & the Worldwide LHC Computing Grid

Building a global large-scale ICT infrastructure for research data processing



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DACS & Nikhef
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KEN3239 rev 1.1 RC2



Exploding data? the Large Hadron Collider at CERN

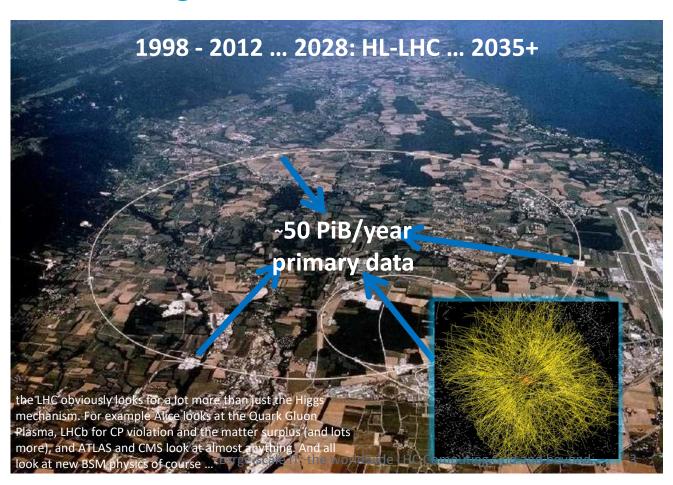
1964

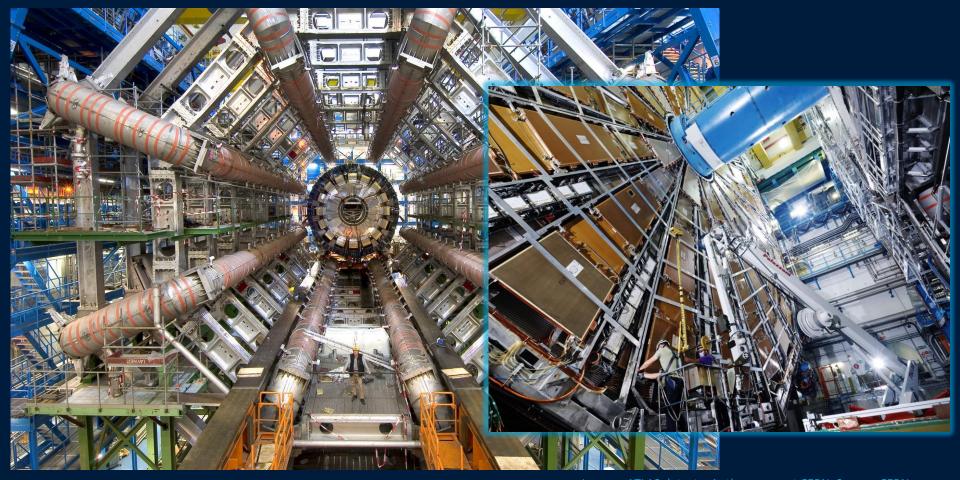


P. Higgs, Phys. Rev. Lett. 13, 508:

16823 characters, 165 kByte PDF

Maastricht University | DACS





Computing on lots of data – 40M events/sec



ATLAS RAW single event ROD File 1.60 MB

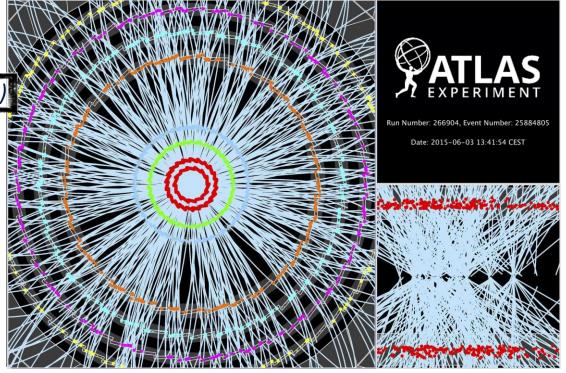
~60 TByte/s (compressed)

Trigger system selects 600 Hz ~ 1 GB/s data

> ~ 10 seconds compute for a single event at ATLAS with 'jets' containing ~30 collisions

~10k researchers

CERN and 170 institutes



Display of a proton-proton collision event recorded by ATLAS on 3 June 2015, with the first LHC stable beams at a collision energy of 13 TeV; Event processing time: v19.0.1.1 as per Jovan Mitrevski and 2015 J. Phys.: Conf. Ser. 664 072034 (CHEP2015)



'Big Science' needs some computing ...



CERN Computing Centre B513, image: CERN, https://cds.cern.ch/record/2127440; tape library image CC-IN2P3 with LHC and LSST data; cabinets: Nikhef H234b

Our journey today ...

let's build some 'scalable' infrastructure for LHC computing, storage, networking, and a global AAI ... if we make it

Using science use cases from CERN's Large Hadron Collider, the SKA radio telescope, Gravitational Wave detection, structural biochemistry (WeNMR), and more ...

Data intensive workflows that drive infrastructure development

- why large-scale IT is distributed: end of faster CPUs, thermal barrier, rise of parallelism More than one ...
- **High Performance & High Throughput Computing**, herding systems, cloud, and containers
- distributed computing, scalable storage and distributed data placement

Networking the systems: linking 'more than one' globally

- **network design**: elephants vs. mice in shipping large quantities of data ... and on cat videos
- Optical Private Networks and the Open Networking Environment LHCone

Networking the people

- authentication and authorization technologies
- multilateral federation: identity, community management & global trust

Putting it all together again (and maybe an example of a federated anycasted authentication service)

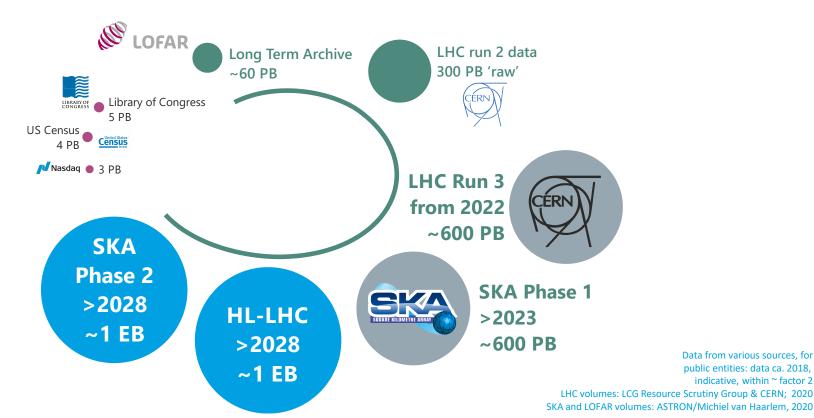


Scaling computing infra: volume is not the only thing that matters



Sources: CERN https://wlcg.web.cern.ch/; HADDOCK, WeNMR, @Bonvinlab https://wenmr.science.uu.nl/; Virgo, Pisa, IT; SKAO: the SKA-Low observatory, Australia https://www.skatelescope.org/ - OpenMOLE simulation on EGI - https://cdn.egi.eu/app/uploads/2022/04/EGI_Use_Cases.pdf; agent-based modelling of ICAs: https://collective-action.info/research-on-icas/ Molood Dehkordi (TUDelft), Tine de Moor (EUR RSM)

Processing at scale for data intensive science

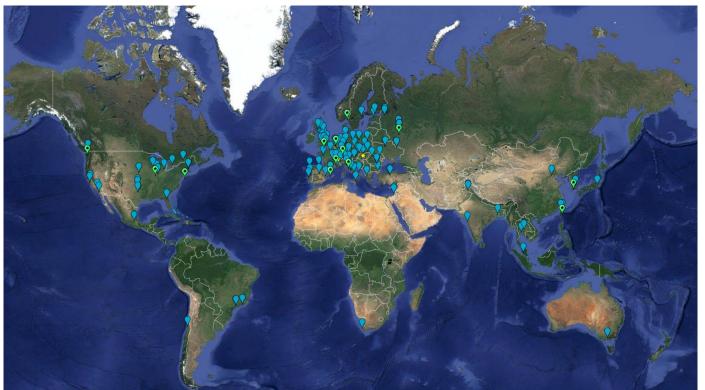


Data from various sources, for public entities: data ca. 2018,

indicative, within ~ factor 2

10

Not in one place: the worldwide LHC Computing Grid



~ 1.4 million cpu cores ~ 1500 Petabyte

disk + archival

170+ institutes
40+ countries
13 'Tier-1 sites'
NL-T1:
SURF & Nikhef

largely based on generic e-Infrastructures EGI EuroHPC PRACE-RI OpenScienceGrid ACCESS-CI

Earth background: Google Earth; Data and compute animation: STFC RAL for WLCG and EGI.eu; Data: https://home.cern/science/computing/grid ACCESS-CI
For the LHC Computing Grid: wlcg.web.cern.ch, for EGI: www.egi.eu; ACCESS (XSEDE): https://access-ci.org/, for the NL-T1 and FuSE: fuse-infra.nl, https://www.surf.nl/en/research-it

One of these nodes: the Dutch National e-Infrastructure

- Joint SURF & Nikhef collective service part of EGI, WLCG and FuSE
- hosts WLCG, but also LOFAR radio telescope data, and ~100 other projects
- 59 PByte near-line storage (tape), 42.5 PByte on-line (disk), 27.6 k cores (cpu)



DNI and NL-T1 capacity from 2023 DNI NWO, LOFAR, and WLCG; see https://www.nikhef.nl/housing/datacenter/floorplan/ SURF tape total: ~80 PByte by end 2022; image library at Schiphol Rijk from Sara Ramezani; NikhefHousing: https://www.nikhef.nl/housing/datacenter/floorplan/

Different types of large scale compute resources

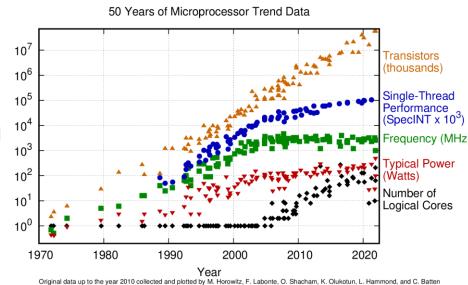
- HPC and (computational) cluster computing:
 - modelling for weather/climate, fluid dynamics, but also e.g. QC-simulation
- HTC and data-intensive processing:
 - lots of data, as in High Energy Physics (HEP), *omics and protein docking, ...
 - conveniently parallel,
 but (intensive) local I/O requirements on memory and scratch storage
- portals and many web applications:
 'horizontal' scaling, often backed by cloud and virtualized resources
 - Cloud-native scaling and containers for 'more of the same, different each time'
 - If it's data at scale: object stores and 'CDN' web-scale caching

HPC: High Performance Computing; HTC: High Throughput Computing; K8S: Kubernetes; CDN: Content Delivery Network

Single CPU scaling stopped around 2004

- limitation is power, not circuit size
 - and clock frequency is most 'power-hungry'
 - still some packages now @ TDP of 400W
- multiple cores on the same die helped
 - AMD EPYC Genoa (Zen 4) has 96 cores/die
 - Intel Sapphire Rapids ...
 - but e.g. Intel Cascade Lake AP was less useful
- CPU design-level performance gains left
 - predictive and out-of-order execution
 - on-die parallelism (multi-core)
 - pre-fetching and multi-tier caching
 - execution unit sharing ('SMT')

but at increased risk for security/integrity

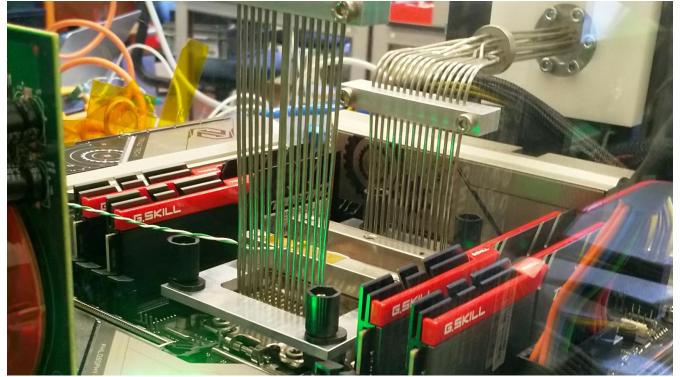


New plot and data collected for 2010-2021 by K. Rupp

Image: K Rupp, https://github.com/karlrupp/microprocessor-trend-data

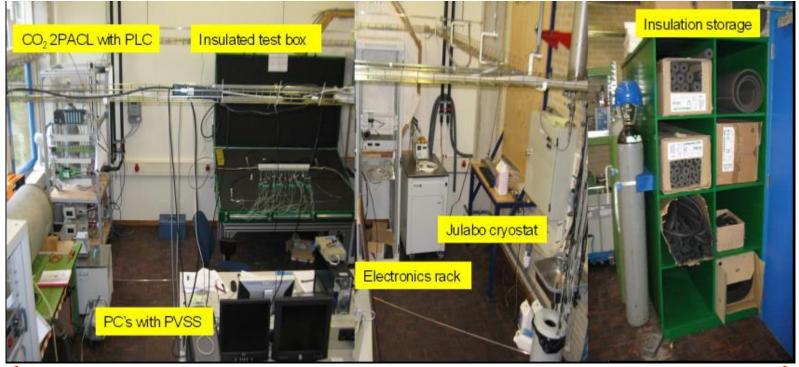


Fix the thing that didn't scale well, CPU frequency??



LCO2 cooling of an AMD Ryzen Threadripper 3970X [56.38 °C] at 4600.1MHz processor (~1.25x nominal speed) sustained over all cores simultaneously, using the Nikhef LCO2 test bench system (https://hwbot.org/submission/4539341) - (Krista de Roo en Tristan Suerink)

... since you then need this around it ...



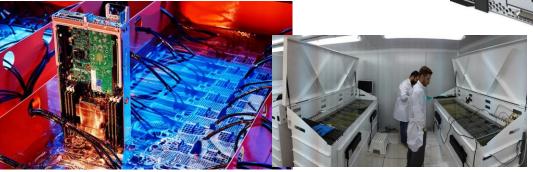
Nikhef 2PA LCO2 cooling setup. Image from Bart Verlaat, Auke-Pieter Colijn CO2 Cooling Developments for HEP Detectors https://doi.org/10.22323/1.095.0031

Getting the heat out in liquid form, maybe?

Heat capacity of liquid is much larger than air

by now (almost) standard for HPC systems

immersive systems
 look cool, but are a bit
 hard on maintenance



Strongly depends on systems engineering: when water inlet temperature can be >40 degC, you have almost always free cooling

Image source dual-board system: Lenovo, ThinkSystem SD650

immersive cooling image https://hypertec.com/blog/sustainable-emerging-tech-liquid-immersion-cooling/, PIC T1 centre, Barcelona, ES

Step one: scale *inside* one system

- 'trivial' step-up is to do multiple sockets in one system 2-socket, sometimes 4 socket on a motherboard
- to make it appear as a single shared memory system, cache coherency is required between the CPUs
- useful for tightly coupled parallel applications (weather forecasting, fluid dynamics, climate), but not needed for 'trivially parallel' high throughput needs

Image: dual-socket Fujitsu system at the Xenon experiment site, 2019. source: Tristan Suerink, Nikhef

depending on architecture cache coherency kills single-thread performance (although AMD did lot better here than the Intel *lakes)



CPU design changes may fit application, or not

AMD EPYC effective for applications like WLCG:

- Naples → Rome added shared memory die
- links all cores directly to memory

Rome-Milan improvement?

 shared L3 cache benefits tightly coupled HPC, but not 'off-die memory' limited HTC

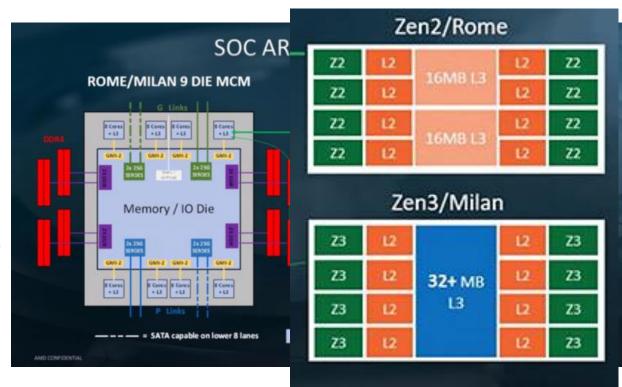
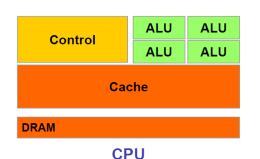
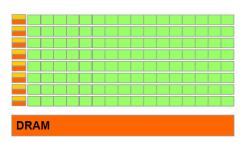


Image source: AMD, retrieved from https://m.hexus.net/tech/news/cpu/135479-amd-shares-details-zen-3-zen-4-architectures/

Accelerators – general purpose GPUs





GPU

leaving FPGAs out for a moment – but those are particularly useful in quaranteed-latency scenarios!

- but co-processing comes at a cost of moving data to and from the GPU
- often faster to keep computing and do selection & conditionals later
- computation speed heavily depends on precision (even 4-bit precision is used)
- quite power hungry!

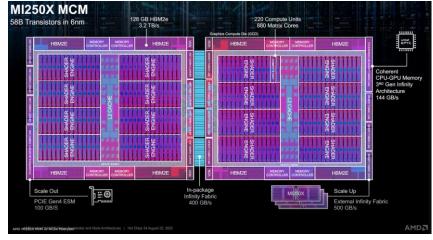


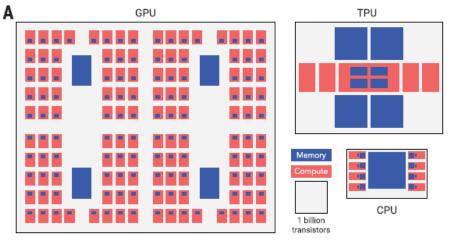
Image: 'Massively Parallel Computing with CUDA', Antonino Tumeo Politecnico di Milano, https://www.ogf.org/OGF25/materials/1605/CUDA_Programming.pdf Floorplan image of die: AMD MI250 GPU, slide source: AMD

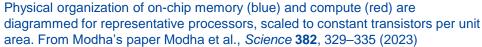
Aiming to remove the data access bottleneck

Separating memory from processing introduces the memory misses that slow down CPU processing as well GPUs due to need for (RDMA) main memory access

Some very recent designs aim to eliminate this by temporal co-location of program and memory (IBM NorthPole AI, Oct '23) with data-flow driven compute







Modha *et al.* https://doi.org/10.1126/science.adh1174 or read https://research.ibm.com/blog/northpole-ibm-ai-chip PCIe card photo from https://www.ibm.com/blogs/solutions/jp-ja/northpole-ibm-ai-chip/



В

NorthPole

If large-scale IT does not quite fit ... ahum ...



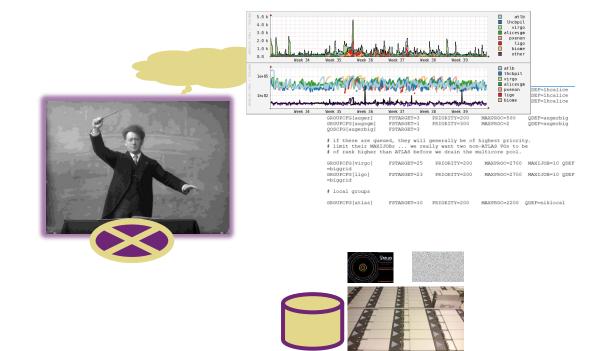


Scaling up – beyond one lone motherboard



Cluster computing and 'conveniently parallel' HTC







parallel access to data comes at a cost of high IOPS

Large-scale IT: the worldwide LHC Computing Grid and beyond

Batch system platform

Many things are conveniently parallel

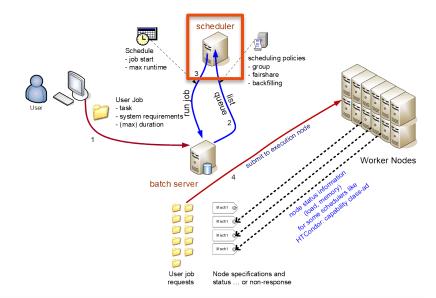
- HEP events & simulation
- ligand matching
- structural biochemistry
- ...

challenge not in parallelism itself

we have had HPC systems for ages

but

- large numbers of single-core jobs
- heterogeneous workloads sharing the same set of worker nodes
- computing with concurrent data access

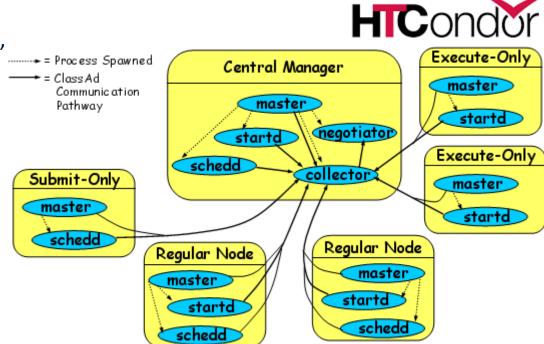


Job ID	Username	Queue	NDS	TSK	Req'd Memory	Req'd Time	Elap S Time	
33134895.korf.nikhef.n	lhcbpi08	lhcb	1	1	5120m	41:59:57	R 37:46:21	wn-choc-023
33134901.korf.nikhef.n	lhcbpi08	lhcb	1	1	5120m	41:59:57	R 40:04:09	wn-smrt-128
33134908.korf.nikhef.n	lhcbpi08	lhcb	1	1	5120m	41:59:57	R 37:14:29	wn-choc-030
33134917.korf.nikhef.n	lhcbpi08	lhcb	1	1	5120m	41:59:57	R 14:23:42	wn-smrt-072
33135197.korf.nikhef.n	atlb019	atlasmc	1	4	16040	208:00:00	R 183:02:04	wn-mars-01
wn-mars-018+wn-mars-018	+wn-mars-018							
33135883.korf.nikhef.n	atlb019	atlasmc	1	4	16040	208:00:00	R 166:44:22	wn-mars-01
wn-mars-018+wn-mars-018	+wn-mars-018							
33142633.korf.nikhef.n	lhcbpi08	lhcb	1	1	5120m	41:59:57	R 37:30:47	wn-mars-04
33149106.korf.nikhef.n	lhcbpi08	lhcb	1	1	5120m	41:59:57	R 10:23:30	wn-car-027
33149132.korf.nikhef.n	lhcbpi08	lhcb	1	1	5120m	41:59:57	R 32:36:49	wn-mars-05
33149220.korf.nikhef.n	lhcbpi08	lhcb	1	1	5120m	41:59:57	R 32:50:19	wn-choc-04
33151669.korf.nikhef.n	lhcbpi08	lhcb	1	1	5120m	41:59:57	R 09:49:53	wn-choc-00
33152704.korf.nikhef.n	atlb019	atlasmc	1	4	16040	208:00:00	R 128:39:13	wn-mars-01
wn-mars-018+wn-mars-018	+wn-mars-018							

Scalable submission: HTCondor

Matchmaking based on 'ClassAds'= Process Spawned

- both jobs and machines advertise their requirements and capabilities in 'classified advertisements'
- Matchmaking done by the negotiator execution nodes mostly autonomous



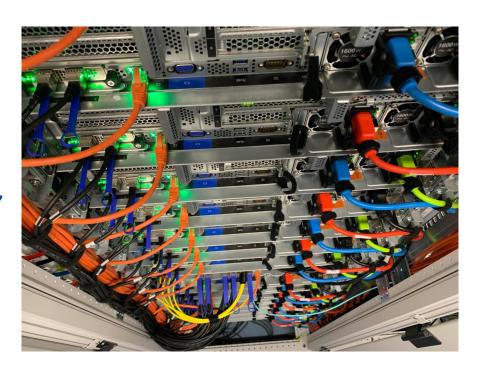
helps for scalability and resilience

HTCondor, Miron Livny et al, UWMadison; https://research.cs.wisc.edu/htcondor/CondorWeek2008/condor_presentations/desmet_admin_tutorial/

Physical farms: selecting the 'worker nodes'

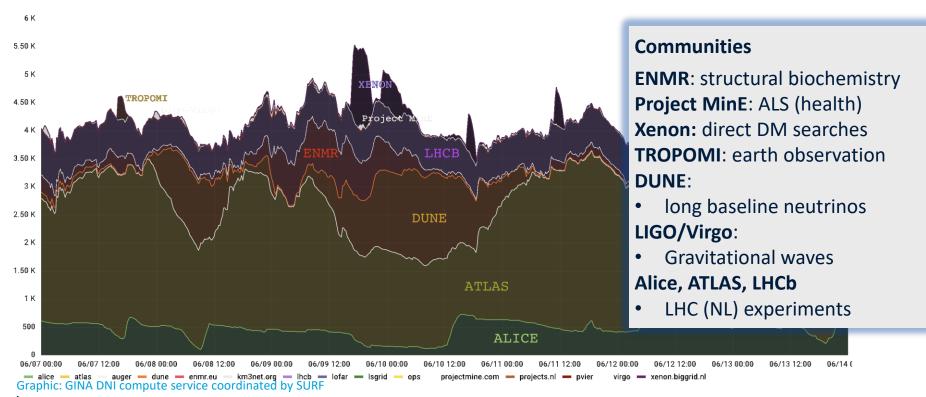
Data-driven workloads(like WLCG, SKA, WeNMR) need more than compute:

- balanced features for node throughput:
 CPU, storage, memory bandwidth
 & latency, NIC & network speed
- single-socket multicore systems are fine, typical: 64-128 cores per system
- **network**: 2x25Gbps (+ 'out of band' management like IPMI)
- memory: 8 GiB/core
- local disk: 4TB NVME PCIe Gen4 x4
- space (physical + power) to add GPU



Dutch National e-Infrastructure: High Throughput GINA

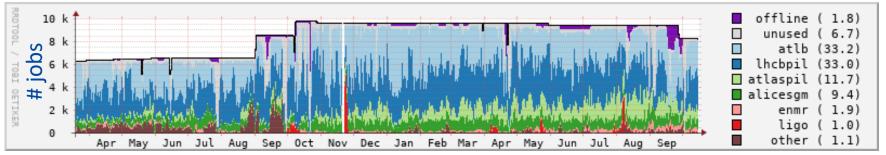
Cumulative ncores per VO (SLURM)

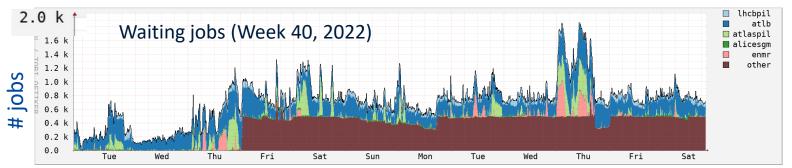


NDPF 'WLCG and Dutch National Infra' cluster

Running jobs:







drainage event on Sept 27 are nodes being moved to the LIGO-VIRGO specific cluster; Source: NDPF Statistics overview, https://www.nikhef.nl/pdp/doc/stats/ 'other' waiting jobs are almost all for the Auger experiment - GRISview images: Jeff Templon for NDPF and STBC

Estimated Response Time (and predicting it)

• 'Fair share' – distributing load over time in a 'continuous job supply' system

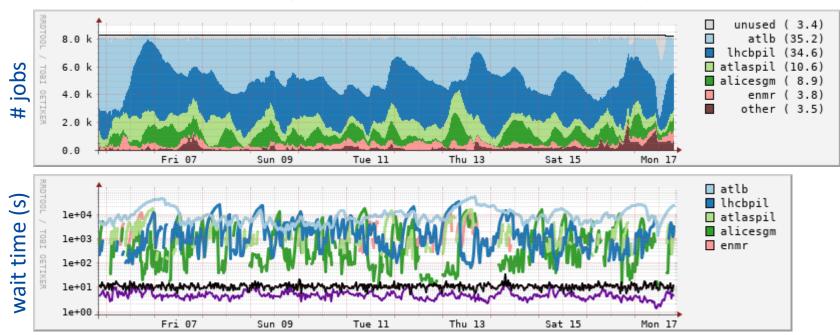


Image: Nikhef NDPF DNI "Grid" cluster. Period: October 6-17, 2022; top-5 communities; GRISview images: Jeff Templon
For work on run time prediction in high-occupancy clusters, see Hui Li Workload characterization, modeling, and prediction ... https://hdl.handle.net/1887/12574

For occupancy, intended target audience makes a difference

For organized 'production' computing (planned months in advance in WLCG)

- predictable scheduling is more important (steady flow of results)
- maximizing efficiency: resource cost is the limiting factor in (physics) results
- co-scheduling with data (pre-placement) is required
- community-authorization based access to data sources only

For 'local' users, e.g. students whose progress tomorrow depends on results today

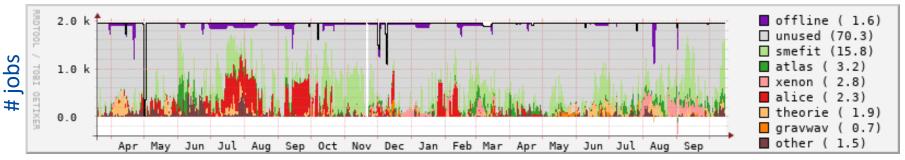
- response time is more important than efficiency
- fast turn-around/short waiting times by heterogeneous ('competing') user base
- data access must be parallelism-ready, but is 'always' local on-site
- local storage credentials and sharing with desktop and Jupyter environments

so offering two distinct classes of services is (in this case) intentional

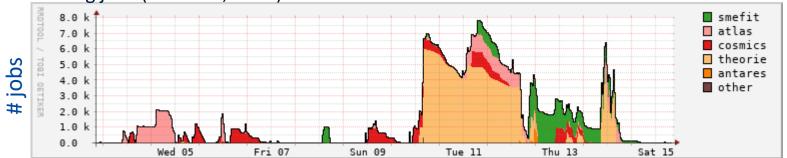
NDPF local analysis cluster 'Stoomboot'

period: March 2021 .. October 2022

Running jobs:







Source: NDPF Statistics overview, https://www.nikhef.nl/pdp/doc/stats/ - GRISview images: Jeff Templon for NDPF and STBC

More of more than one ...

The physical layer ... and managing software-defined infrastructure





Fancy an interactive console install?





Images: Nikhef Housing H234b NDPF science processing data centre

Where to put them: a brief look at data centres

- 'tier-1' ... 'tier-4' datacenters increasingly redundant
- all systems are 'lights out', since the DC may be miles away
 - remotely controlled, incl. power-on, remote KVM
- small and large in terms of power and cooling capacity
 - Nikhef ~2 MW,
 - Meta Zeewolde (now cancelled) would have been 160 MW

• data centre efficiency metric:
$$PUE = \frac{E_{total}}{E_{IT_equipment}}$$



Reducing cost and impact by improving "Power Unit Efficiency" of the data centre:

- airflow engineering and efficient CRACs
- (free) cooling by changing inflow temperature
- Aquifer Thermal Energy Storage (ATES) to buffer heat (and re-use later for homes) Typical PUEs vary from 1.03 (in Iceland) to 1.2 for 'good' datacenters in NL



Data centre tiering: Uptime Institute (Tunner, W.P.; Seader, J.H.; Brill, K.G. Tier Classifications Define Site Infrastructure Performance; White Paper)
Remote systems management: IPMI, RedFish and various vendor proprietary solutions — usually dedicated 'out-of-band' network connection, incl. remote KVM

Managing multiple system (physical or virtual)

Fabric (Configuration) Management

- do you know what is out there?
- update quickly & consistently when vulnerabilities are found?
- versioned repository for rollback?

note that not all tooling scales in itself

- push: ansible (using ssh logins), or home-brew scripting
- pull: each node runs its own actions,
 - e.g. Saltstack, Ansible-agent, Quattor, Chef, ...

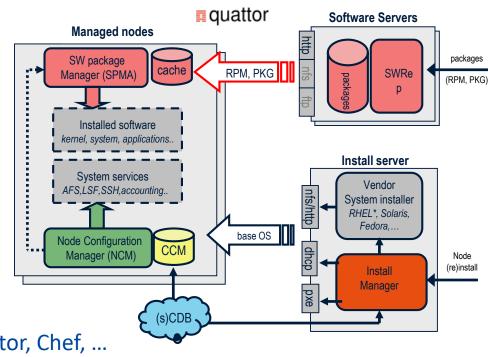


Illustration: German Cancio, CERN, quattor.org, used here as example; see also: ansible.com, saltproject.io, theforeman.org, cfengine.com, puppet.com, ...

Scaling things '... as a service'

The managed servers usually are not physical

 although there is lots of 'fixed' virtualization of systems, network and (block) storage

When scale, or environment, must be flexible, you get *software defined infrastructure*

- laaS: Infrastructure as a Service
- PaaS: Platform as a Service (containers, but also a batch system ...)
- SaaS: Software as a Service (like the WeNMR portal)

driven from a configuration management DB

powerful tools, but also easy to get wrong (i.e. having plain-text secrets in the version control system to automate redeployment). And abstractions are *leaky!*

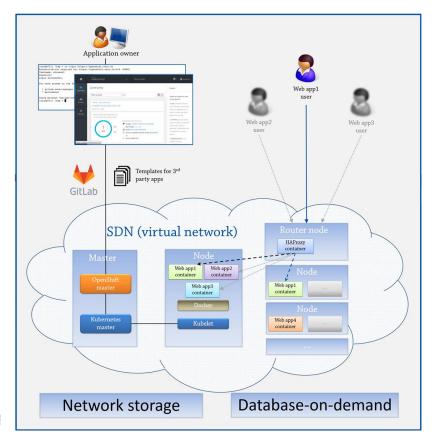


Image from CERN's OpenShift, A Lossent et al 2017 J. Phys.: Conf. Ser. 898 082037 https://doi.org/10.1088/1742-6596/898/8/082037

Moving the management boundary

Infrastructure-as-a-Service **Application** Data Runtime environment Guest Middleware Operating system Hyper Virtualisation layer visor Physical server Storage devices Host Network

Maastricht University

Platform-as-a-Service

Application

Data

Runtime environment

Middleware

Operating system

Virtualisation layer

Physical server

bus 11:167 cater -a bef.nls:

Username Queue Johanse

Username Queue Johanse

Username Queue Johanse

Username Queue Johanse

Software-as-a-Service

Application

Data

Runtime environment

Middleware

Operating system

Virtualisation layer

Physical server

Storage devices

Network



Astronomy catalogue: https://vizier.cds.unistra.fr/

Large-scale IT: the worldwide LHC Computing Grid and beyond

Storage devices

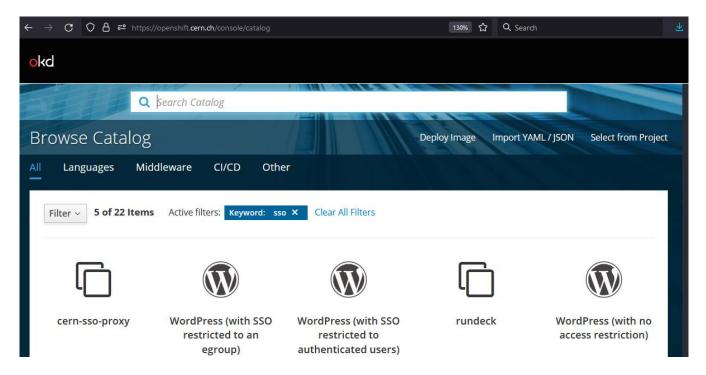
Network



There is NO CLOUD, just other people's computers

Image source: Free Software Foundation Europe - https://fsfe.org/

'Cloudification' eases systems management ...



OpenShift (OKD) system at CERN (accessible for CERN users only) – at Maastricht use the DSRI infrastructure: https://dsri.maastrichtuniversity.nl/

Common interfaces to the different clouds?

Tools and applications USER APPLICATIONS Directory brokering, diagnostics, and COLLECTIVE SERVICES Secure RESOURCE AND access CONNECTIVITY PROTOCOLS to resources and services Diverse resources such as FABRIC computers, storage media, networks, and sensors

'protocol hourglass'

hourglass image: Alessio Merlo in The Condor on the Grid: state of art and open issues,

Standard interfaces for compute and data?

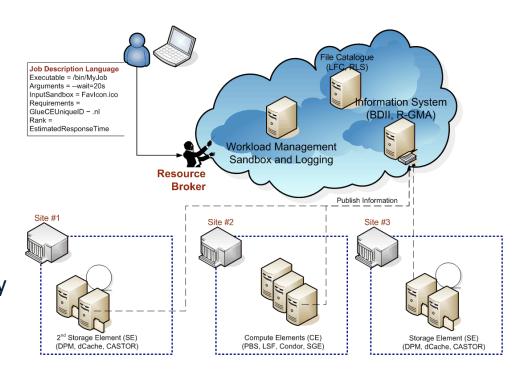
hourglass model 'kind-of' worked for IP and web with http as common standard

a very simple stateless interface

protocols for higher-level services never quite reached this level of global interop

- requirements too complex and stateful
- use cases were usually scoped

slowly changing now but only for similarly simple things, like on-line object storage Is distributed computing too bespoke ...?



Interoperable cloud? Compare OGF's OCCI WG GFD.221 (https://www.ogf.org/documents/GFD.221.pdf) with e.g. Amazon S3 API or the OwnCloud CS3 interfaces

DIRAC: spanning heterogeneous resource models

Add a scheduling layer!

'any (IT) problem can be solved by adding an extra level of indirection'

DIRAC is just one example

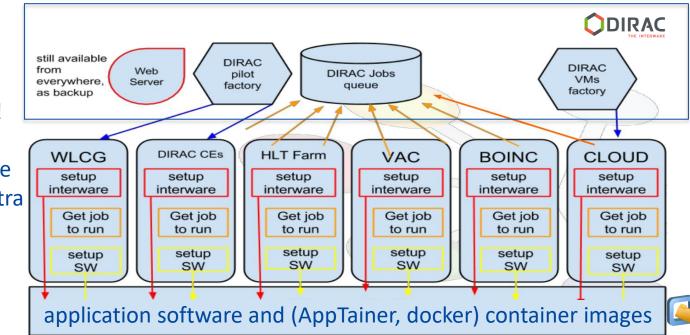
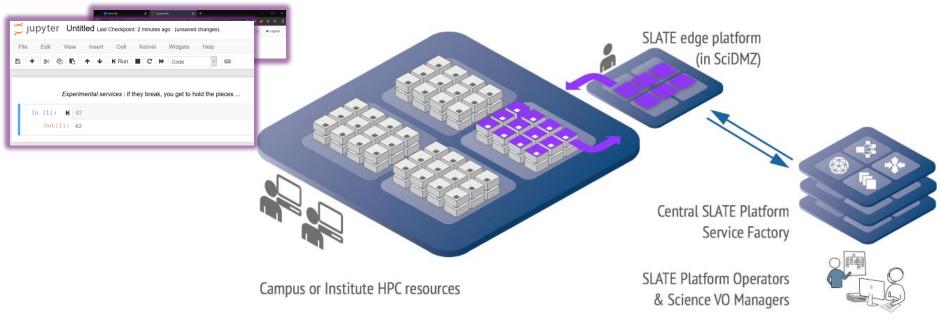


Image: DIRAC project, A. Tsaregorodtsev *et al.* CPPM Marseille, from https://dirac.readthedocs.io/; CVMFS (CERN VM File System) is a common software distribution platform using distributed signed data objects in a cached hierarchy using CDN techniques, see https://cernvm.cern.ch/fs/

An overlay network of containers

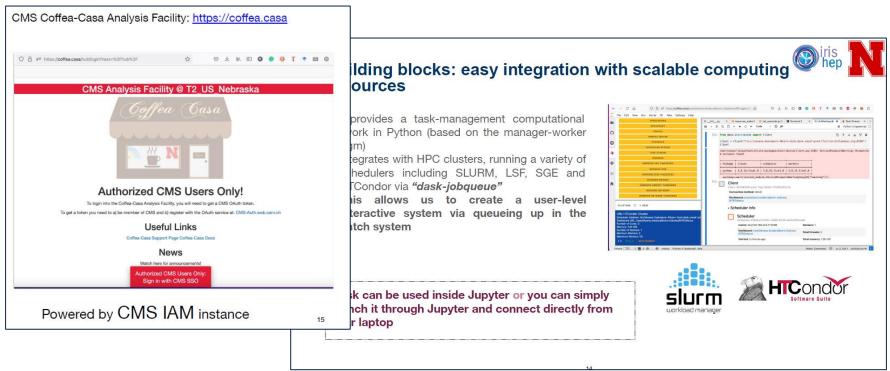
Nobody wants a cloud per-se ... what folk want is a solution ...



'alien containers' HPC integration - container computing, using curated application images

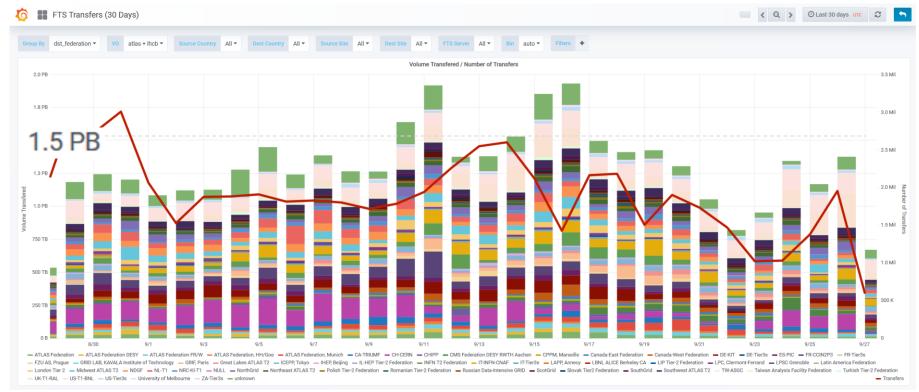
Image sources: NDPF JupyterHub service "Callysto"; SLATE: Service Layer At The Edge – Rob Gartner (UChicago), Shawn KcMee (UMich) et al. – slateci.io

Containerised workloads: between 'PaaS' and 'SaaS'



Images: Oksana Shadura et al (UNebraska Lincoln), Brian Bockelman (Morgridge Institute) at CHEP2023 https://indico.jlab.org/event/459/contributions/11610/

High throughput computing is in the end about data



source: https://monit-grafana.cern.ch/d/000000420/fts-transfers-30-day; data: November 2020; CERN FTS instance WLCG: daily transfer volume ATLAS+LHCb

Can storage support your parallel processing

Basic storage properties

- throughput
- IOPS I/O Operations per Second
- seek-time

but not many storage systems support *concurrent parallel access* by many clients

- both data and (file system or index) meta-data must be scalably distributed
- typically sacrifice either instant consistency, or (POSIX) semantics, (or scalability) in a distributed storage system

Common commercial solutions: GPFS, (and still: CXFS), ... but also NetApp, HDS, Dell-EMC, &c Common open source: BeeGFS, gluster, dCache, CephFS, Lustre, ...

And storage is usually *tiered* – fast local \rightarrow online (spinning) disk \rightarrow near-line (tape)

Example: client-side managed GlusterFS

- scalable through independence of both clients and servers
- design is stateless: file system meta-data kept in each server's file system
- data itself can be replicated and protected but ... inconsistencies in metadata linger around the corner in case of client failures (e.g. batch system worker nodes)

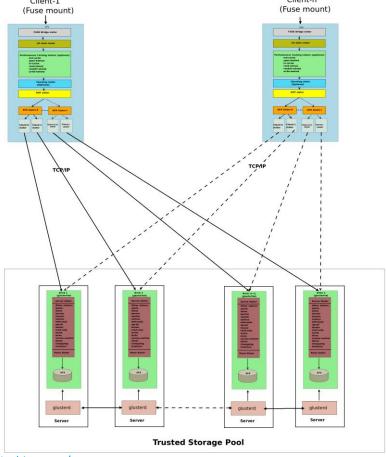
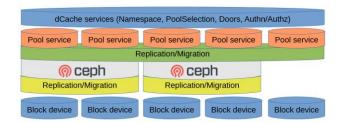


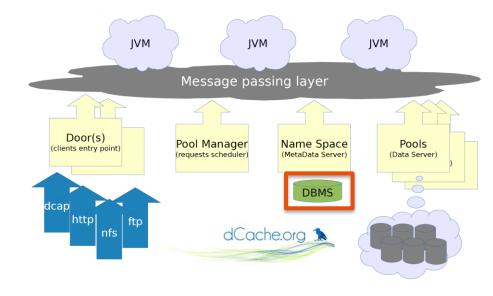
Image source Gluster community: https://docs.gluster.org/en/main/Quick-Start-Guide/Architecture/



Example: server-coherent distribution – dCache

- separate client entry points, storage access scheduling, filesystem meta-data (namespaces), and storage
- message layer for eventual consistency
- redirect-based access
 - doors and pools usually on all nodes
 - now also feature of standard NFSv4.1





Images: Tigran Mkrtchyan (DESY, dCache.org), dCache on steroids - delegated storage solutions, ISGC 2016, https://dcache.org/manuals/publications.shtml

dCache: wide area distribution

- can be widely (long latency) distributed
 - Nordic Data Grid Facility: Sweden is quite long (~16ms RTT), and Ljubljana to Umeå is ~30ms RTT (~ 2900km)
- redirect-then-access model limits interactions with any single node across a long-distance links
- at 'cost' of POSIX features like atime or concurrent write
 - most distributed applications don't need these anyway
 - but indeed it's not a good backing store for databases ☺



The NDGF dCache instance spans datacentres across Scandinavia and Slovenia, but is administered and used as a single instance.

Image NDGF instance: Jürgen Starek et al. (dCache team) at https://www.dcache.org/manuals/dCache-Whitepaper.pdf; https://dcache.org/manuals/Book-8.2

Structure of application data placement impacts storage (hardware) systems design

pre-staging all data locally allows for **latency hiding**, posix-style access with Iseek(2), and a fast, local, '\$TMPDIR' e.g. why there are Data Transfer Nodes (DTNs) in the 'Science DMZ' concept



but, nowadays, pre-staging started coming at a cost, when using **SSDs** as local 'scratch' area ... because of their hardware characteristic 'endurance'

Photo HGST nVME from: Dmitry Nosachev on Wikimedia Commons CC-BY-SA; Image Science DMZ and Data Transfer Nodes: ESnet fasterdata.es.net

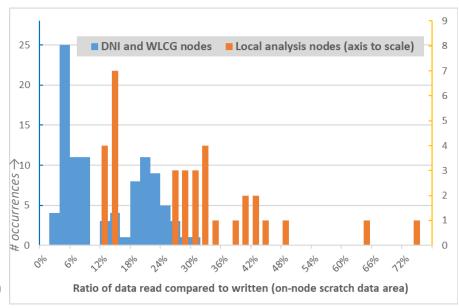
Especially with WORN storage: Write Once Read Never

Frequency distribution of **read-back vs. write** volume, observed on local scratch for NDPF execution nodes for **outside** ('grid') access (blue) vs local access (orange)

Access pattern is rather different. But why?

- external users pre-stage, because it is built into data management frameworks (like DIRAC, Athena),
- 'local' users stream output data (dCache with NFSv4) and use \$TMPDIR mainly for merging partial results

Different types of workload (here analysis vs processing) determine the choice of systems hardware



Data: NDPF execution nodes, based on SSD SMART data, integrated over total device lifetime; plot shows number of local analysis nodes scaled to DNI-WLCG count: collected using smartctl on 2020-10-28 – in total 97 'DNI' and 34 'STBC' SSDs were used in the analysis

Putting 'more than one' thing together

Connecting the data: The Internet Is Not Enough!



'Elephant streams in a packet-switched internet'

'You may have plenty of shovels, but where to leave the sand?'

- wheelbarrow works fine in your garden
- want to send it to different places?
 Use waggons on a train, or ships
- always from A-to-B?
 A conveyer belt will do much better!
- ... although you still need a hole to dump it in ...



Image conveyor belt tunnel near Bluntisham, Cambridgeshire by Hugh Venables, CC-BY-SA-4.0 from https://www.geograph.org.uk/photo/4344525

A quick look at internet routing ...

network paths from various places in Western Europe

towards an IP address at CERN

Traceroute measurement to linuxsoft.cern.ch (multihomed)



Data: RIPE NCC Atlas project, TraceMON IPmap, atlas.ripe.net, measurement 9249079

Many paths to Rome ... i.e. to your server

From a home connected to Freedom Internet to spiegel.nikhef.nl

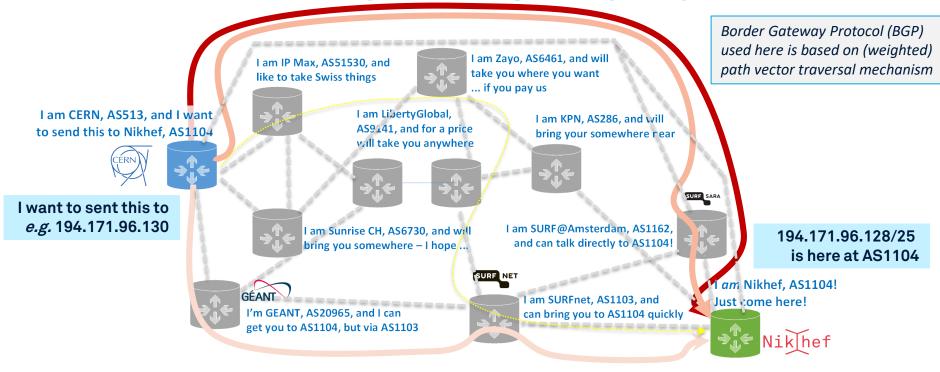
```
[root@kwark ~] # traceroute -6 -A -T gierput.nikhef.nl traceroute to gierput.nikhef.nl (2a07:8500:120:e010::46), 30 hops max, 80 byte packets

1 2a10-3781-17b6.connected.by.freedominter.net (2a10:3781:17b6:1:de39:6fff:fe6b:4558) [AS206238] 0.810 ms 1.052 ms 1.330 ms 2 2a10:3780::234 (2a10:3780::234) [AS206238] 7.460 ms 7.655 ms 7.705 ms 3 2a10:3780:1::21 (2a10:3780:1::21) [AS206238] 8.868 ms 9.054 ms 9.103 ms 4 et-0-0-1-1002.core1.fi001.nl.freedomnet.nl (2a10:3780:1::2d) [AS206238] 10.017 ms 9.934 ms 10.263 ms 5 as1104.frys-ix.net (2001:7f8:10f::450:66) [*] 10.898 ms 11.744 ms 11.797 ms 6 gierput.nikhef.nl (2a07:8500:120:e010::46) [AS1104] 11.502 ms 7.800 ms 7.357 ms
```

but from Interparts in Lisse, NH:

AS41960: Interparts; AS1200: AMS-IX route reflector; AS1103: SURFnet; AS1104: Nikhef; AS206238: Freedom Internet – on the FrysIX there is direct L2 peering

Where do internet packets go anyway?



grey-dash lines for illustration only: may not correspond to actual peerings or transit agreements; red lines: the three existing LHCOPN and R&E fall-back routes; yellow: public internet fall-back (least preferred option)



Announcing routes: the Border Gateway Protocol

```
davidg@deelgfx-re0> show route receive-protocol bgp 192.16.166.21 table LHCOPN
LHCOPN.inet.0: 316 destinations, 344 routes (316 active, 0 holddown, 0 hidden)
 Prefix
                         Nexthop
                                              MED
                                                      Lclpref
                                                                 AS path
* 109.105.124.0/22
                         192.16.166.21
                                              10
                                                                 513 39590 T
 117.103.96.0/20
                         192.16.166.21
                                              10
                                                                 513 24167 I
* 128.142.0.0/16
                         192.16.166.21
                                              10
                                                                 513 T
 130.199.48.0/23
                   192.16.166.21
                                              10
                                                                 513 43 ?
* 130.199.185.0/24
                         192.16.166.21
                                              10
                                                                 513 43 ?
 130.246.176.0/22
                         192.16.166.21
                                                                 513 43475 T
```

davidg@deelqfx-re0> show route advertising-protocol bgp 192.16.166.21 table LHCOPN

LHCOPN.inet.0: 316 destinations, 344 routes (316 active, 0 holddown, 0 hidden)

Prefix

Nexthop

MED

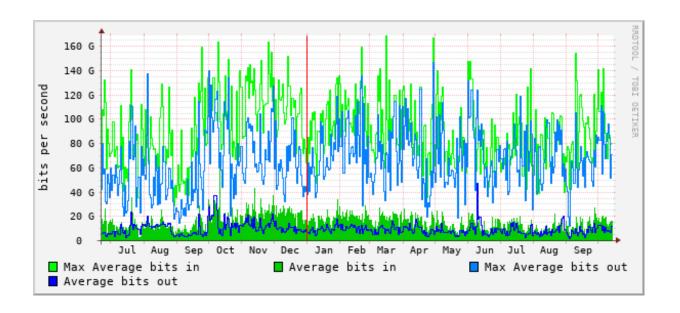
Lclpref

AS path

^ 19Z.10.100.10U/3U	serr	1
* 194.171.96.128/25	Self	I
* 19/1 171 98 112/29	Self	Т

IPv4 routes advertised from AS513/CERN (for all sites on LHCOPN) to AS1104/Nikhef (top), and the routes announced by AS1104/Nikhef to CERN, on 5 Nov 2022

Typical data traffic to and from the processing cluster



Source: Nikhef cricket graphs period June 2021 – October 2022 – aggregated (research) traffic to external peers from deelgfx – https://cricket.nikhef.nl/

Network is more than just what it says on the tin

More network bandwidth does not mean your *data* gets there faster

- memory requirements (since TCP needs a capability to re-transmit)
- tcp 'slow start'
- congestion control algorithms

TCP throughput calculator

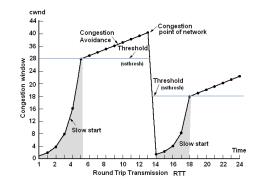
Theoretical network limit

rough estimation: rate < (MSS/RTT)*(C/sqrt(Loss)) [C=1] (based on the Mathis et.al. formula) network limit (MSS 9000 byte, RTT: 150.0 ms, Loss: 2.304*10⁻¹¹ (2*10⁻⁰⁹%)) : **100000.00 Mbit/sec.**

Bandwidth-delay Product and buffer size

BDP (100000 Mbit/sec, 150.0 ms) = 1875.00 MByte

required tcp buffer to reach 100000 Mbps with RTT of 150.0 ms >= **1831054.7 KByte**maximum throughput with a TCP window of 1831054 KByte and RTT of 150.0 ms <= **100000.00**Mbit/sec



Useful sources: https://fasterdata.es.net/
tcp slow-start graphic from Abed et al, Improvement of TCP Congestion Window over LTE-Advanced Networks IJoARiC&CE 2012

The cat video that destroyed it all ...

latency AMS-GVA 17 ms congestion event @20ms: 2 ms of UDP traffic to GVA

- TCP protocol sensitive to packet loss
 - 3 lost packets is enough to trigger this
- different congestion avoidance algorithms exists (~20 by now)
- loss severely impacts links w/large 'bandwidth-delay-product' (BDP)

NL: ~3 ms, US East: 150ms

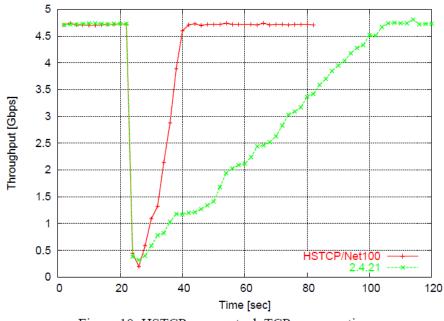
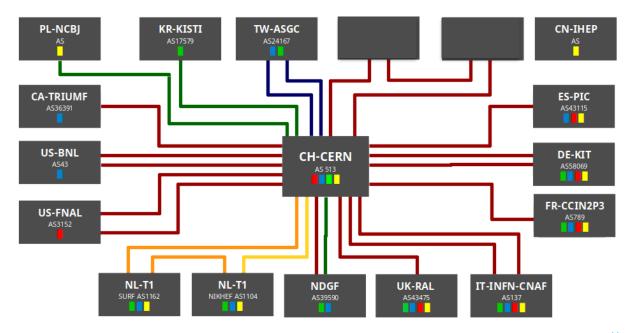


Figure 10: HSTCP versus stock TCP recovery time

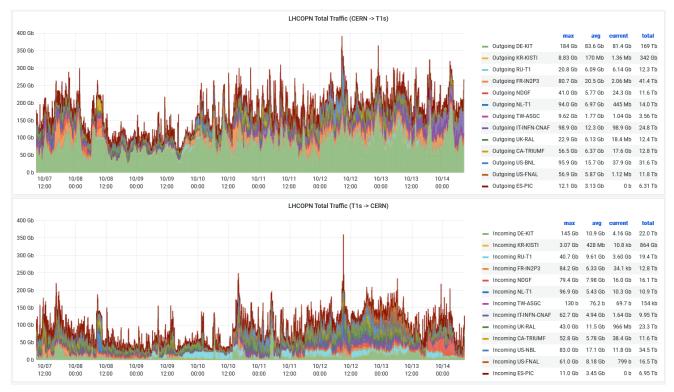
source: Catalin Meirosu et al. Native 10 Gigabit Ethernet experiments over long distances in FGCS, doi:10.1016/j.future.2004.10.003 – aka. ATL-D-TN-0001

LHCOPN – distributing raw data LHCOPN



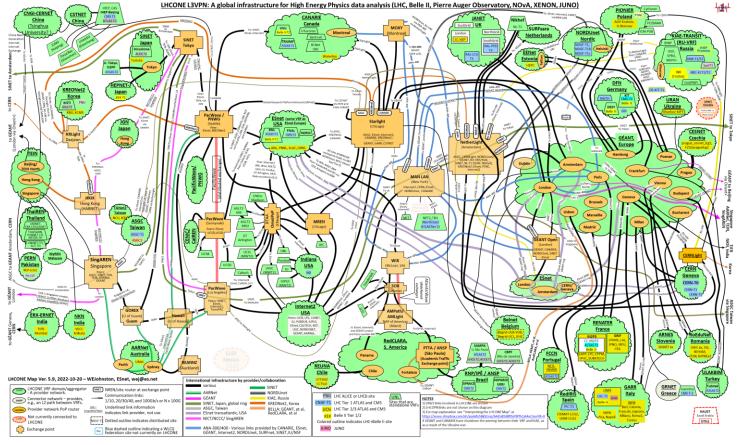


LHCOPN – traffic levels for T0T1 data transfer



CERN OpenMonIT LHCOPN, period Oct 7 .. Oct 14 2022, from https://monit-grafana-open.cern.ch/d/HreVOyc7z/all-lhcopn-traffic

LHCone



LHCone ("LHC Open Network Environment") - visualization by Bill Johnston, ESnet version: October 2022 - updated with new AS1104 links

'ScienceDMZ'

Predicable performance and data access for research

'where research services, data, and researchers meet'

- latency hiding through caching
- security zoning/segmentation protects specific data sets
- outside any enterprise perimeter

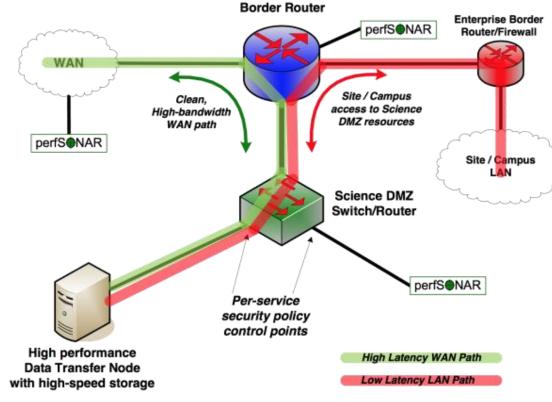
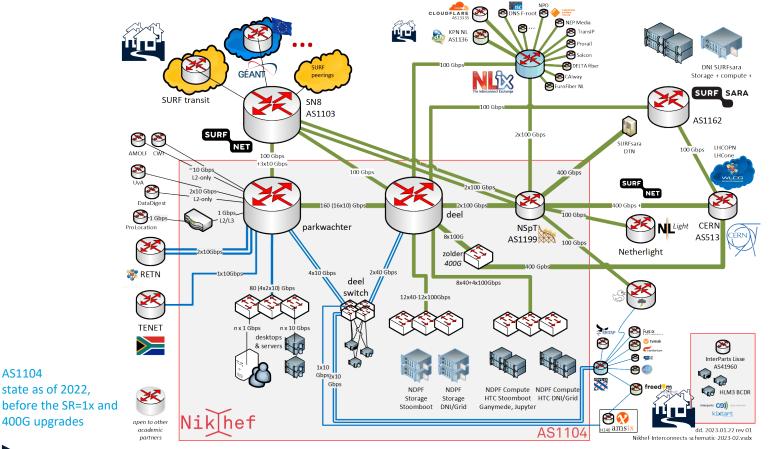


Image and 'ScienceDMZ' concept promulgated by ESnet (see fasterdata.es.net)



Just one random autonomous system: AS1104

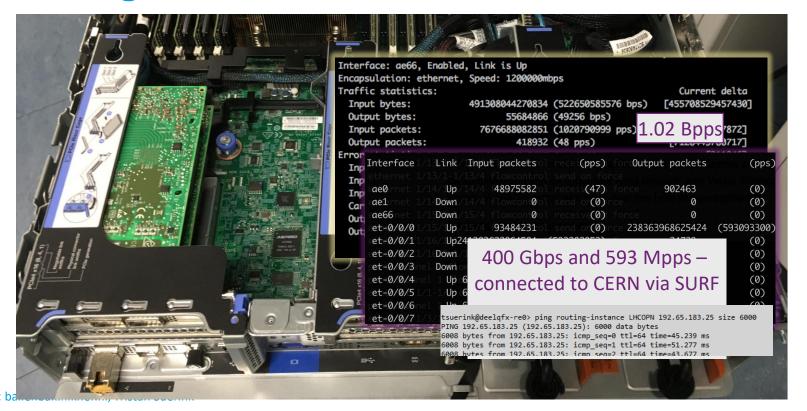


AS1104

state as of 2022,

400G upgrades

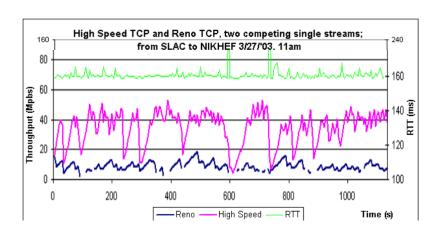
Exercising the network – sensor data and events



Scaling data access: 'system-aware design' at application layer

Reading data 'scattered' in a file - simply using POSIX-like IO - when done over the network severely exposes latency

and TCP slow-start makes that even worse



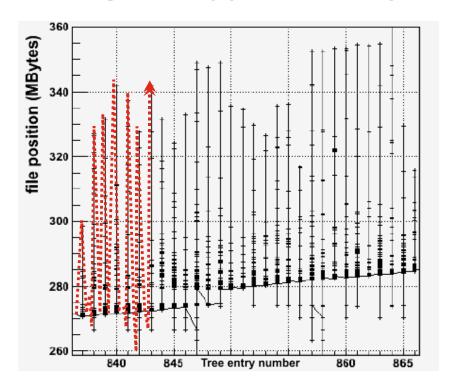


Image of TCP slow-start and packet loss impact (in Mpps): Antony Antony et al., Nikhef, for DataTAG, 2003(!)
Right: base graphic: Philippe Canal "Root I/O: the fast and the furious", CHEP2010 Access pattern reflects Root versions < 5.28, before Ttree caching and 'baskets'

And sometimes traffic is triggered by researchers scaling up 'accidentally' from a laptop to a cluster without too much thought

Max = 457.2 Gbps

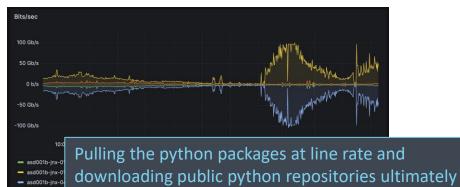
Min = 194.6 Gbps

Copyright (c) 2023 AMS-IX B.V.

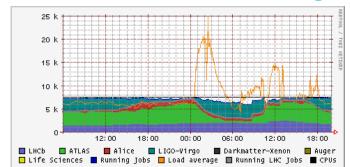
A researcher doing mass creation of containers, rebuilding their python 'virtual env' for each job, running on >> 4000 cores

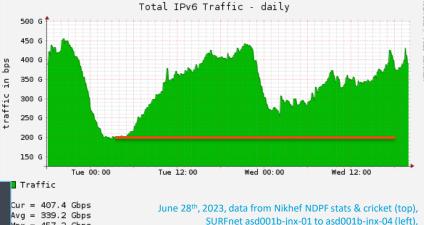
```
[root@wn-pep-002 ~]# top
top - 09:40:47 up 71 days, 12:17, 2 users, load average: 110.38, 101.43, 106.3
Tasks: 700 total, 7 running, 666 sleeping,
                                           0 stopped, 27 zombie
%Cpu(s): 17.0 us, 2.0 sy, 0.0 ni, 81.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem: 39462902+total, 23514457+free, 10406320 used, 14907812+buff/cache
KiB Swap: 67108860 total, 66841340 free, 267520 used. 37964784+avail Mem
```

PID USER TIME+ COMMAND 82661 ligo000 0 5618756 396356 5:14.43 mksquashfs 72615 ligo000 5:44.11 mksquashfs 0 5626336 248516 816 R 83257 ligo000 1:17.66 mksquashfs 0 5611608 219300



will trigger Cloudflare and flood SURFnet





AMS-IX SFlow https://stats.ams-ix.net/sflow/index.html (bottom)

Updated: 28-Jun-2023 19:55:02 +0200



For example for HL-LHC, or SKA, more is needed > 2028 ...

- 'Typical' network is now mixed 400G-100G
- Push experiments to 800Gbps in metro area, and a local (AMS) loop has been demonstrated
- next: $400 \rightarrow 800G$ AMS-GVA \odot







Home BTG BTG Services INTUG Innovatielab Activiteiten Lobby & Opinie Publicaties

Minister Adriaansens opent testomgeving voor volgende generatie netwerktechnologieën

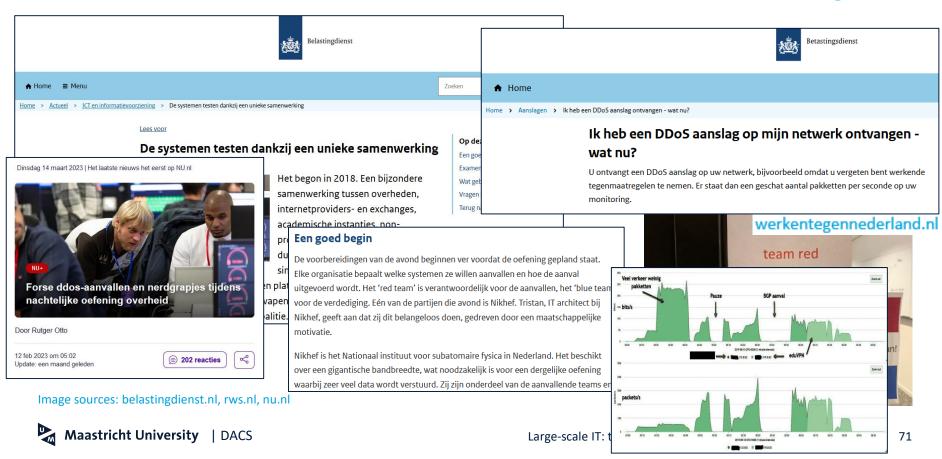


In Amsterdam is door minister Micky Adriaansens van Economische Zaken en Klimat terotonde is een testongeving waar SURF en Nikhef gaan experimenteren met Rieuwe ng beschikt over een internetsnelheid van 800 Gbil/s, wat meer dan 1000 keer sneller in gemiddeld huishouden in Nederland. De innovatierotonde stelt Nederlandse e doen naar de volgende eeneratie netwerktechnologieën.

an onderzoek naar bandbreedte op het internet groeit. Onderzoekers willen steeds meer pver de landsgrenzen heen met elkaar delen. De bandbreedte van het netwerk speelt ote hoeveelheden data snelt te kunnen verwerken, is de verwachting dat 8000bit/s J. De innovalterotonde maakt het mooellik om te experimenteren met nieuwe

Research data traffic looks like ... a DDoS to others ©





Access, Trust & Identity

More than one user, from more than one organizational domain, in more than one country

WLCG: when we met a global trust scaling issue



- 170 sites
- ~60 countries & regions
- ~20000 users

just how many interactions



people photo: a small part of the CMS collaboration in 2017, Credit: CMS-PHO-PUBLIC-2017-004-3; site map: WLCG sites from Maarten Litmaath (CERN) 2021

Scaling issues – credentials at each site does not work

NIKHEF NATIONAAL INSTITUUT VOOR KERN	state of	FEDG a	nd	the	HEF	P L	HC d	compu	ıtinį	g in 2	2000
Guest / students form (pleas	*	Fermilab					ffice Use Oı	·			
This form is completed in work experien				ID:		Action: Medica		ID Exp: Safety:			
connection with:						Stkrm:		Family:			
CERN/User Registration				NON-473:	Sensitiv		Verifier:	Date:	_		
CERN COMPUTER CENTRE - US											
http://cern.ch/it/documents/ComputerUsage/Comp.A	Name:										
	SWIETZER		JOHN				JAMES				
To be returned to the User Registration box at the en	Last		First			Middle	.				
completed by a user who requires a computer accour Department, and is not yet registered in another grow	University or Institution Name: Telephone:										
2 - P	FLORIDA STA	ATE UNIVERSITY				850-64	44-XXXX				
To be completed by the User:											
It is MANDATORY to provide the following inform treated confidentially and only be used for ensuring	Experiment/Dep	partment:									
Supply name as registered by the Users' Off	Exp. / Dept. Spokesperson Home Institution Contact Contact Telephone D0 WOMERSLEY/WEERTS SHARON HAGOPIAN 850-644-4777										
FAMILY NAME(S):	D0	WOMERSLEY/WE	ERTS	SHARON	HAGOPL	AN	850-6	44-4777			
FIRST NAME(S):											
SEX [M] [F] BIRTHDATE: Day	Month	Year									
HOME INSTITUTE/FIRM:					1		GZ 1	ABC DEF			
NATIONALITY:*CERN SUP					Card		4	S G Z			
*CERN DEPARTMENT: *CERN ID NU	MBER (as on C	ERN card)			CRUPTOCORD		PHS 7	10V WY 9			
							CPB	O CLA ENT			
To be completed by the Group Administra	tor:					***			J		

Authentication – who are you

Authenticating to a single service is relatively simple

- per-service identity (username) and secrets (e.g. password or TOTP token)
- server-side: list of valid users and (hashed and hopefully salted) secrets

```
[root@kwark ~] # cat /etc/passwd
root:x:0:0:root:/root:/bin/bash
bin:x:1:1:bin:/bin:/sbin/nologin
daemon:x:2:2:daemon:/sbin:/sbin/nologin
adm:x:3:4:adm:/var/adm:/sbin/nologin
lp:x:4:7:lp:/var/spool/lpd:/sbin/nologin
sync:x:5:0:sync:/sbin:/bin/sync
shutdown:x:6:0:shutdown:/sbin:/sbin/shutdown
```

root:\$6\$s8ciAG5gLuv2bPQS\$6EcskgtKvQ.rHbif davidg:\$6\$nDYcIez2Uaufbtlg\$R1hS/Qjn0gYQZk

marianne:\$6\$p3CeevG6jfNDqZj1\$HKHqUTnt2fEqQfkA/m5J3oAOA0zSvgLCKOSQhPS

Passport image: cropped from original by Jon Tyson on Unsplash https://unsplash.com/photos/Hid-yhommOg



Authorization – what you are allowed to do

soon needs specifying access rights to resources, based on an access policy

- might be implicit or ad-hoc
- be in formal policy language like XACML (example: Argus PDP)
- or be service-specific example: Linux sssd config

```
ldap_access_order = filter,authorized_service
ldap_access_filter = (| (memberOf=cn=gridSrvAdministrators,ou=DirectoryGroups,dc=farmnet,dc=nikhef,dc=nl) (memberOf=cn=gridMWSecurityGroup,ou=DirectoryGroups,dc=farmnet,dc=nikhef,dc=nl) (memberOf=cn=nDPFPrivilegedUsers,ou=DirectoryGroups,dc=farmnet,dc=nikhef,dc=nl))
```

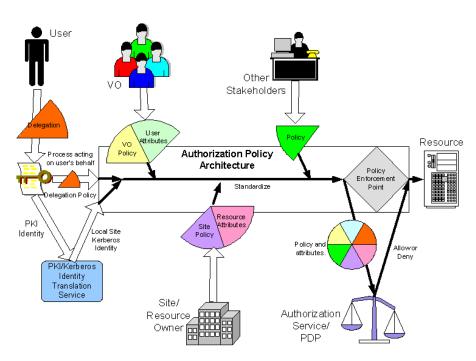
Policy example: Argus system, https://argus-documentation.readthedocs.io/en/stable/misc/examples.html; service-specific: sssd.conf ldap auth provider

Authorization and access control

Access control is ultimately enforced by the service provider

(unless data-level encryption is used, where the data owner retains some control)





policy overlap diagram by Olle Mulmo, KTH for EGEE-I JRA3, policy pie: OpenGrod Forum OGSA working group and Globus Alliance

Authorization policy subjects

AuthZ policies need subject attributes ('claims')

- bound to an verifiable identity statement
 - e.g. visa are strongly linked to a specific entity,
 and asserted by a trusted party (by the service)
- be a bearer token
 - scoped to a relying party, a service, or an action
- self-asserted
 - quite useless unless backed by verifiable evidence, like in self-sovereign identity schemes

Transport mechanisms (see also RFC2903)

- pushed alongside the service access,
- pulled from the source as needed, or
- pushed by the attribute source as an agent





USA visa image source: https://2009-2017.state.gov/m/ds/rls/rpt/79785.htm; RATP bearer token, issued for the Paris public transport system

Access control in a single domain

- Dedicated to each service where you need access
- Usually strongly linked to authorization: at times even different accounts for different roles
- In a multi-organizational system becomes

$$\mathcal{Q}(n_{\text{sites}}^*n_{\text{services}})^*\mathcal{Q}(n_{\text{users}})$$

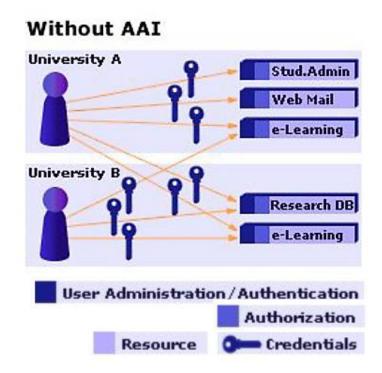


Image: AARC NA2 training module "Authentication and Authorisation 101" - https://aarc-community.org/training/aai-101/

Authentication and Authorization Infrastructure

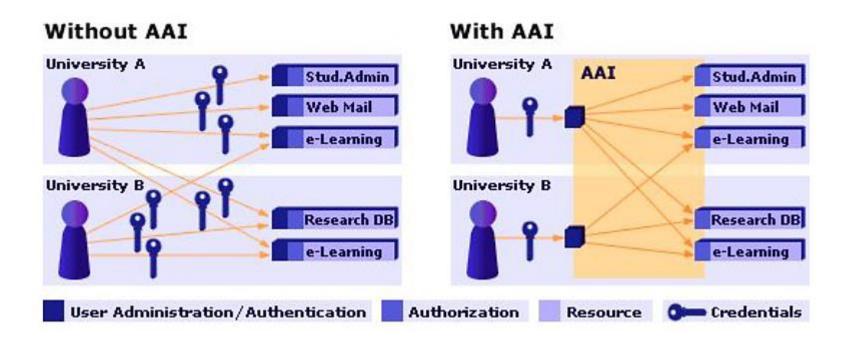
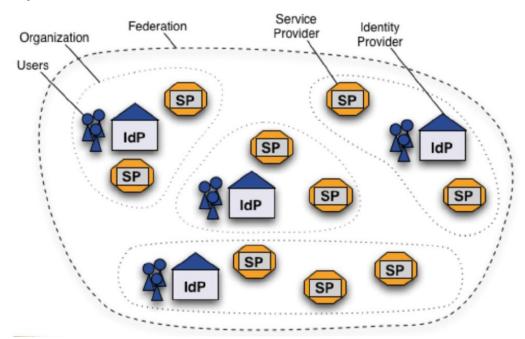


Image: AARC NA2 training module "Authentication and Authorisation 101" - https://aarc-community.org/training/aai-101/

Federation

portability of identity information across otherwise autonomous administrative domains

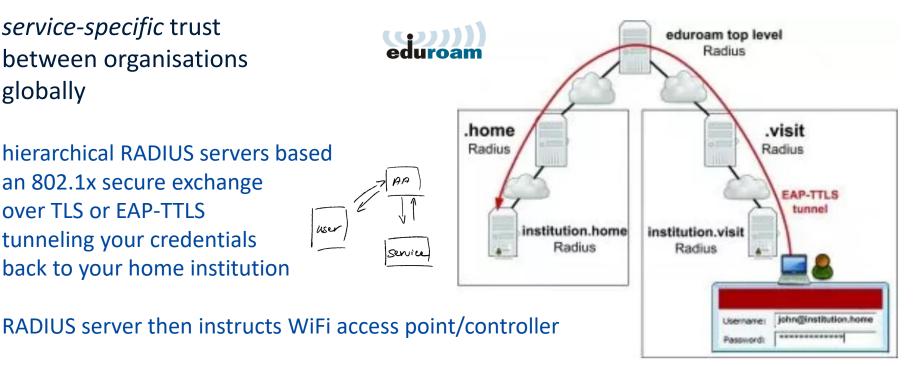


Shibboleth IdP image and SAML2 auth flow by SWITCH (CH) – see also https://refeds.org/ on federation structure and (assurance and security) guidelines

One simple federation you know: eduroam

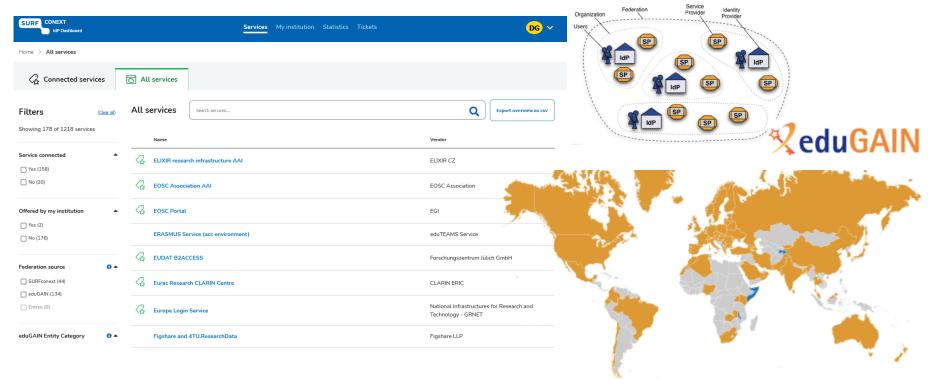
service-specific trust between organisations globally

hierarchical RADIUS servers based an 802.1x secure exchange over TLS or EAP-TTLS tunneling your credentials back to your home institution



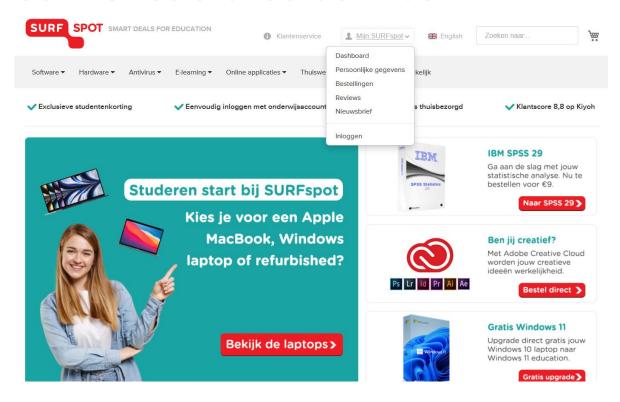
eduroam: Klaas Wieringa et al., image from https://eduroam.org/how/, GEANT; RADIUS: RC2865 https://www.rfc-editor.org/rfc/rfc2865; see also freeradius.org

Multipurpose federation with SAML: SURFconext & eduGAIN



Images: SURFconext IdP dashboard by SURF, showing some services tagged with REFEDS R&S; eduGAIN map: GEANT, https://technical.edugain.org/status

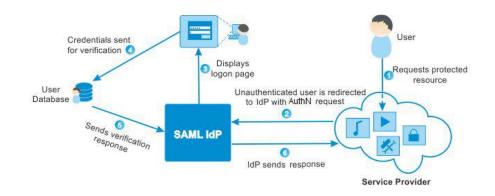
Your favourite federated service?



https://surfspot.nl/

SAML federation

Attributes	Values
E-mail	davidg@nikhef.nl
Affiliation	employeememberfaculty
Targeted ID	https://sso.nikhef.nl/sso/saml2/idp/metadata.php!https://attribute-viewer.aai.switch.ch/shibboleth!b9f858169ea28dc68b6753baa1084d8c039e36a7
Common Name	David Groep
Display Name	David Groep
Principal Name	davidg@nikhef.nl
Home organization (international)	nikhef.nl
Home organization type (international)	urn:mace:terena.org:schac:homeOrganizationType:int:other



SAML2.0 auth flow



Try at https://attribute-viewer.nikhef.nl/ and select "Login via a global authentication SAML source"

Firefox: use F12, and SAML message decoder: https://addons.mozilla.org/en-US/firefox/addon/saml-message-decoder-extension/ (Magnus Suther)

Under the hood, this is a (signed) XML document

```
<saml:Subject>
    <saml:SubjectConfirmation Method="urn:oasis:names:tc:SAML:2.0:cm:bearer">
      <saml:SubjectConfirmationData NotOnOrAfter="2022-10-21T18:16:40Z"</pre>
        Recipient="https://attribute-viewer.aai.switch.ch/Shibboleth.sso/SAML2/POST"
        InResponseTo=" 64c10a60c382bdaeb328653d9d25951c" /></saml:SubjectConfirmation>
  </saml:Subject>
   <saml:Conditions NotBefore="2022-10-21T18:11:39Z"</pre>
                   NotOnOrAfter="2022-10-21T18:16:40Z">
    <saml:AudienceRestriction>
      <saml:Audience>https://attribute-viewer.aai.switch.ch/shibboleth</saml:Audience>
    </saml:AudienceRestriction>
  </saml:Conditions>
  <saml:AuthnStatement AuthnInstant="2022-10-21T17:33:29 | <saml:AttributeStatement>
                                                            <saml:Attribute Name="urn:mace:dir:attribute-def:cn"</pre>
                       SessionNotOnOrAfter="2022-10-22T0
                                                                           NameFormat="urn:oasis:names:tc:SAML:2.0:attrname-format:uri">
                       SessionIndex=" 90f745f18f712b6a56
                                                              <saml:AttributeValue xsi:type="xs:string">David Groep</saml:AttributeValue>
   <saml:AuthnContext>
                                                            </saml:Attribute>
       <saml:AuthnContextClassRef>urn:oasis:names:tc:SAM
                                                            <saml:Attribute Name="urn:oid:2.5.4.3"</pre>
       <saml:AuthenticatingAuthority>https://sso.nikhef.
                                                                           NameFormat="urn:oasis:names:tc:SAMI::2.0:attrname-format:uri">
   </saml:AuthnContext>
                                                              <saml:AttributeValue xsi:type="xs:string">David Groep</saml:AttributeValue>
   </saml:AuthnStatement>
                                                            </saml:Attribute>
                                                            <saml:Attribute Name="urn:mace:dir:attribute-def:eduPersonAffiliation"</pre>
                                                                           NameFormat="urn:oasis:names:tc:SAML:2.0:attrname-format:uri">
                                                              <saml:AttributeValue xsi:type="xs:string">employee</saml:AttributeValue>
                                                              <saml:AttributeValue xsi:tvpe="xs:string">member</saml:AttributeValue>
                                                              <saml:AttributeValue xsi:type="xs:string">faculty</saml:AttributeValue>
                                                            </saml:Attribute>
                                                            <saml:Attribute Name="urn:oid:1.3.6.1.4.1.5923.1.1.1.1"</pre>
```

Federation: different technologies, same idea

SAML - Security Assertion Markup Language and WebSSO ('SAML2Int')

- XML-formatted 'attribute statements' over web transport (usually POST)
- SAML-Metadata: list of entities with description of bindings with entityAttributes

PKI - Public Key Infrastructures

- trusted third party (a *certification authority* a.k.a. *CA*) signs X.509 formatted certificates with name, issuer, serial number, and extensions
- CAs can sign end-entities as well as other CAs (hierarchically or by cross-signing)
- bridge CAs render a technical implementation of a shared policy (assurance)
- policy-bridges don't sign anything, but curate distribution
 (like browsers and operating systems based on CA/BF requirements, IGTF for research infras)

OIDC Fed - OpenID Connect Federation

- federate end-points for OIDC Providers and Relying Parties (or OAuth2), with similar models

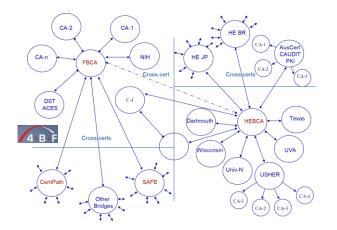
note federation based on 'ultimate trust' domains (e.g. cross-realm Kerberos) also exists ...

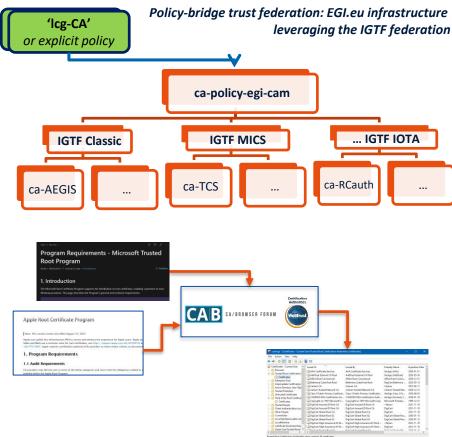
See www.oasis.org for SAML; RFC5280 (tech) & RFC3247 (policy) for PKIX, https://igtf.net/ and https://cabforum.org; OpenID Connect Federation: https://openid.net/specs/openid-connect-federation-1 0.html



Federation: technological or policy bridge

trust remains with the relying party can be *bridged* by either cross-signing (left) or by policy agreements (right)





Left-hand image: 4 Bridges Forum, source: Scott Rea (then: Dartmouth University)

Images: cabforum.org, WebTrust logo: from DigiCert.com; image MS root store, https://learn.microsoft.com/en-us/security/trusted-root/program-requirements

Policy-bridged global federations for research computing

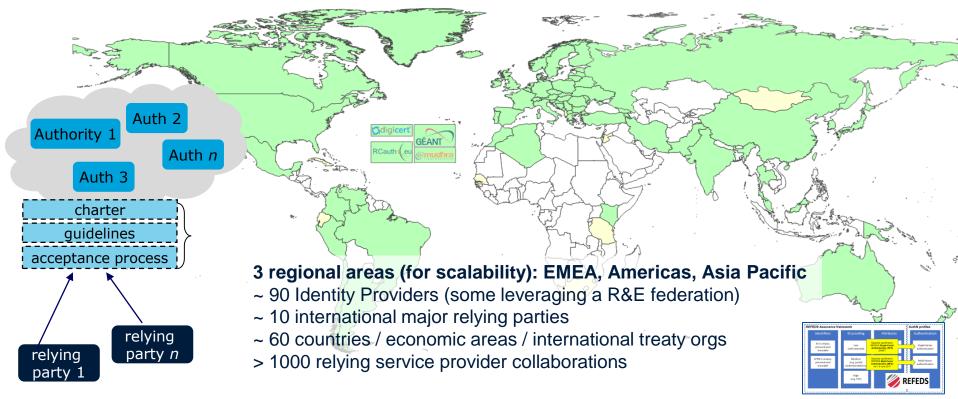
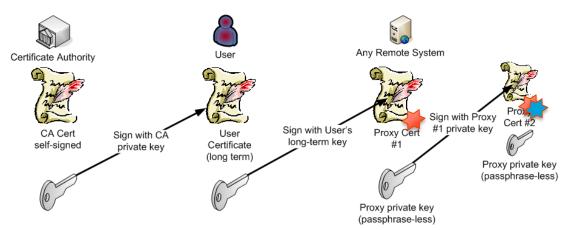


Image: Interoperable Global Trust Federation IGTF, https://igtf.net/; REFEDS Assurance Framework RAF: http://refeds.org/assurance, https://refeds.org/profile/mfa

Certificates chains & constraint proxy identity delegation

- PKIX certificates are ASN.1 structures in a distinguished binary encoding (DER format)
- contains the tuple (issuer, subject, serial) + validity period + key material + extensions
- within it is the message digest (hash), signed with private key of the issuer
- Verifiable using the issuer's public key



RFC3820 'proxy' certificates extend this concept to (constraint) identity delegation

To get an RFC3820 proxy certificate using your own federated identity, use RCauth.eu – see https://rcdemo.nikhef.nl/ and use the "Basic Demo" option

Identity statement: an X.509 RFC5280 Certificate (textually)

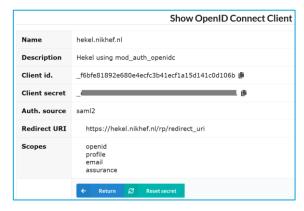
```
Version: 3(0x2)
Serial Number:
    34:f3:e3:5f:c0:53:0b:a6:ef:2b:4a:79:01:b5:50:3b
Signature Algorithm: sha384WithRSAEncryption
Issuer: C = NL, O = GEANT Vereniging, CN = GEANT eScience Personal CA 4
Validity
    Not Before: Apr 2 00:00:00 2022 GMT
    Not After: May 2 23:59:59 2023 GMT
Subject: DC = org, DC = terena, DC = tcs, C = NL, O = Nikhef, CN = David Groep davidg@nikhef.nl
Subject Public Key Info:
    Public Key Algorithm: rsaEncryption
        RSA Public-Key: (4096 bit)
        Modulus:
            00:f0:0d:c0:ff:ee:f0:0d:f0:0d:c0:ff:ee:f0:0d:
            ff:50:6d
        Exponent: 65537 (0x10001)
X509v3 extensions:
    X509v3 Key Usage: critical
        Digital Signature, Key Encipherment
    X509v3 Basic Constraints: critical
        CA: FALSE
    X509v3 Extended Key Usage:
        E-mail Protection, TLS Web Client Authentication
    X509v3 Certificate Policies:
        Policy: 1.2.840.113612.5.2.2.5
```

You should be able to get an 'IGTF-DOGWOOD' assurance certificate from RCauth.eu. Go to https://rcdemo.nikhef.nl/ and select the 'Basic demo' and use 'run non-VOMS' to get and view your short-lived certificate

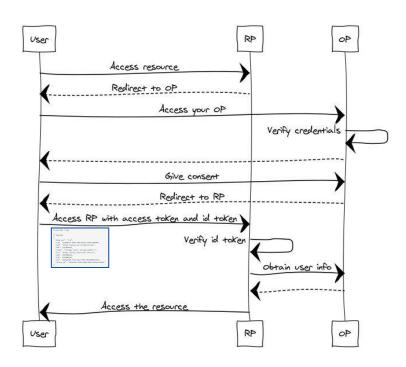


OpenID Connect and OAuth2

- Quite .well-known (used by lots modern 'non-enterprise' SSO)
- shows in its initial design: one source of identity (Openid Provider, 'OP'), and many services (Relaying Parties, 'RP')







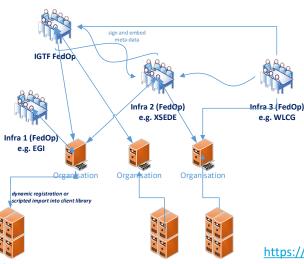
Shown is the 'implicit flow', other flows possible. Image source: AARC NA2 training on AAI 101

See https://openid.net/ for protocols and standardization work

OpenID Connect Federation

OIDC endpoints + trust policy data for registration can be federated in a meta-data feed

- makes OIDC 'federatable' (plain oidc is single OP)
- as for PKIX, can be technical or policy bridge
- delegated metadata makes 'OIDC-fed' scale in webscale scenarios



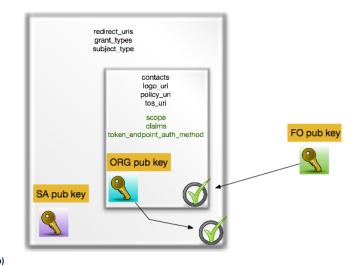


Image: Roland Hedberg, University of Umeå
OpenID Connect Fedrration:

https://openid.net/specs/openid-connect-federation-1_0.html

Federation: technology, interoperability, policy

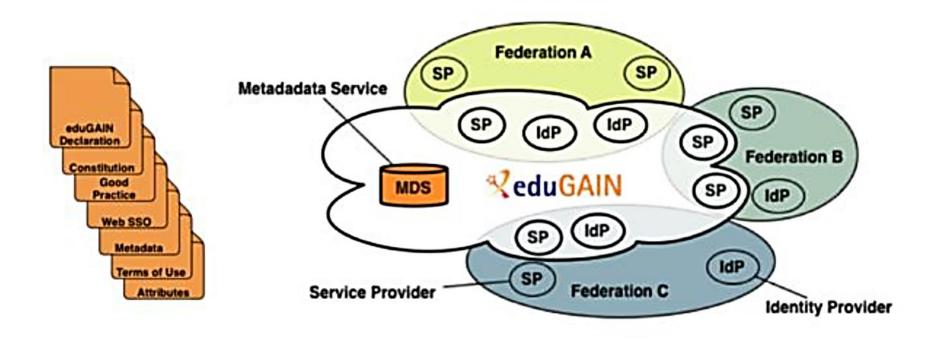
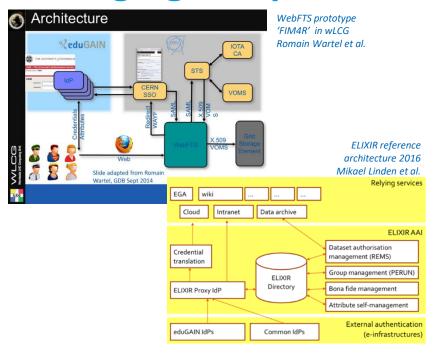
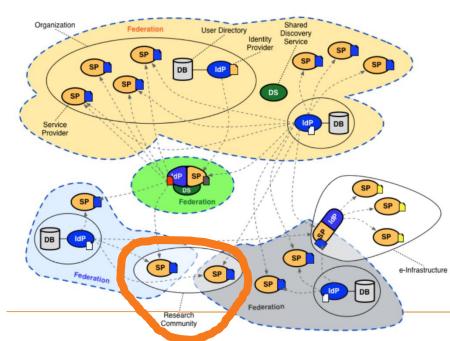


Image from SWITCH (CH) and edugain.org

Managing complexities of federation & identity



communities had either invented their own 'proxy' model to abstract complexity



or they were composed of many services each of which had to manage federation complexity

Community images: Romain Wartel, CERN; Mikael Linden, CSC; Lukas Hammerle, SWITCH

Multiple sources of authority: the community

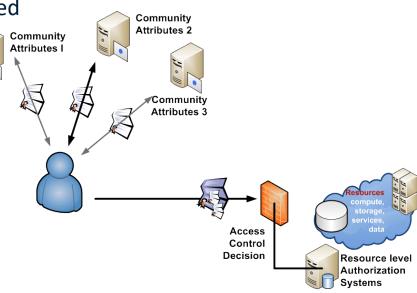
authorization assertion providers (attribute authorities) use
 the identifier(s) from authentication in their membership services

source of authority for attributes is distributed

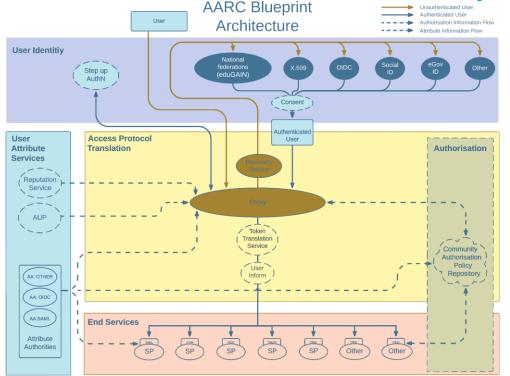
for example:

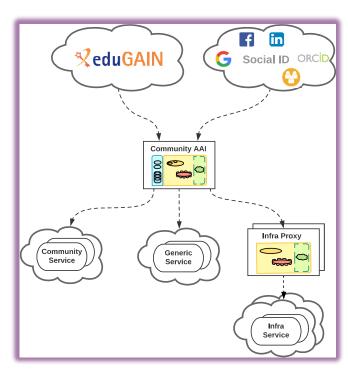
- community membership from an experiment
- affiliation status from home organisation

may be jointly needed to access sensitive data that is subject to medical-ethical clearance



Most trust flows from the (research) community





AARC Blueprint Architecture (2019) AARC-G045 https://aarc-community.org/guidelines/aarc-g045/; stacked proxies: EOSC AAI Architecture EOSC Authentication and Authorization Infrastructure (AAI), ISBN 978-92-76-28113-9, https://doi.org/10.2777/8702

Composite AAIs: proxies beyond just the research infrastructures

Proxy model harmonizes IdPs from many sources

- eduID-style identifiers
 - 'life-long learning' identifiers
 - independent student identifier (the ESI) for mobility & Erasmus-without-papers
 - eduGAIN-alignment, but also a 'provider of last resort'
- elDAS and government elD (e.g. DigID)
 - identity assurance step-up
- ORCID provides identifier portability through linking
 - provides name linking and persistent attribution
 - since it persists, also very useful to allow access independent of home organisation throughout a carreer

₹eduGAIN Community AAI

Composite AAI image source: Christos Kanellopoulos (GEANT), Marcus Hardt (KIT)

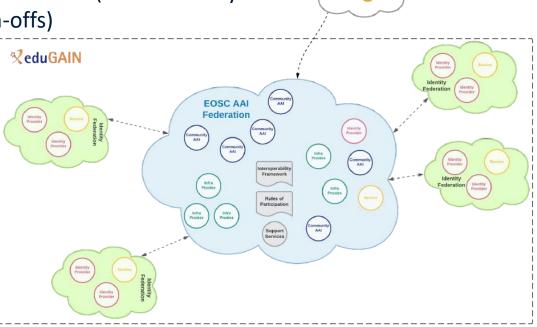
When many proxies from different groups come together

When collaborations cross different domains (or an industry sector with lots of mergers and spin-offs)

- proxies with each group
- inter-federate SP/IdP interfaces
- each federation can add own policy and entity filtering

Example

European Open Science Cloud (EOSC) AAI based on federations and proxies



Christos Kanellopoulos (GEANT) for the EOSC AAI Federation in "The EOSC Core", https://eoscfuture.eu/wp-content/uploads/2022/04/EOSC-Core.pdf

EOSC AAI Federation

etDAS Bridge

BU Login

Community
ANI

Conveneratial
Sector

Identity assurance brings the true value: authenticators are aplenty, and 'MFA' far less interesting than vetted identities.
But HEI home IdPs seem reluctant to provide it ...

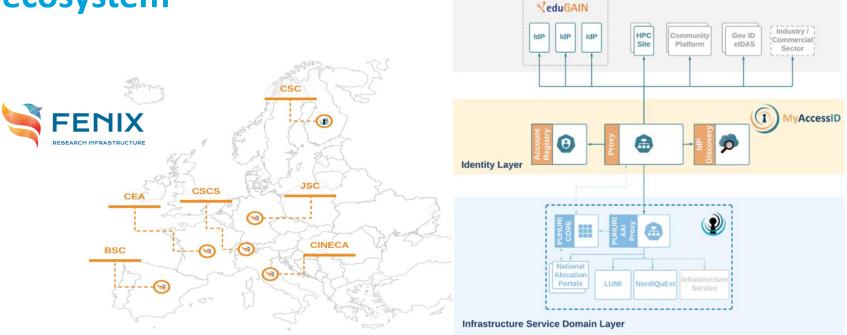
user identity comes 'with the user' from outside, mediated by the research community, ORCID, or from the home member state involved

Image: EOSC AAI for the EOSC Core and Exchange Federation for the EOSC European Node by Christos Kanellopoulos, Nicolas Liampotis, David Groep (June 2023)



Same blocks underlie e.g. the Fenix and Puhuri HPC

ecosystem

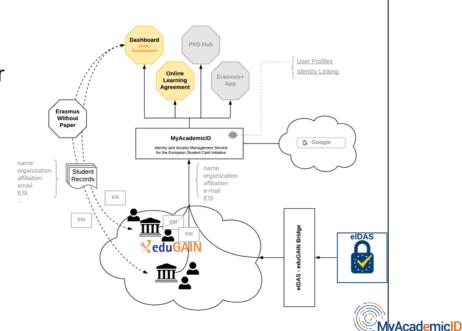


Fenix image via Christos Kanellopoulos, diagram via Anders Sjöström (NeIC, Puhuri) at the TNC23 workshop

Also the basic blocks for your student identity& Erasmus+

MyAID Architecture

- Provides an Authentication Proxy for the core Erasmus+ services (Online Learning Agreement, Dashboard, PhD Hub and the Erasmus+ App).
- Supports authentication via eduGAIN, eIDAS and Google





MC23

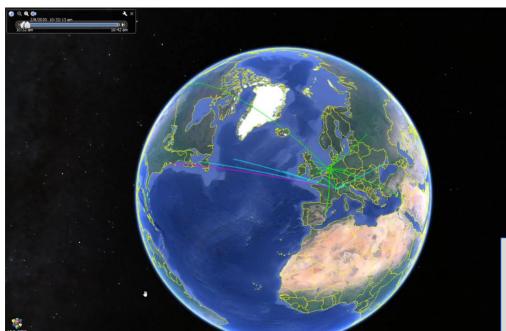
102

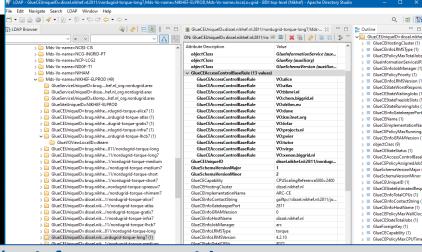
Putting it back together again

Common patterns in scalability



A global infrastructure of EGI, OSG and WLCG, ...



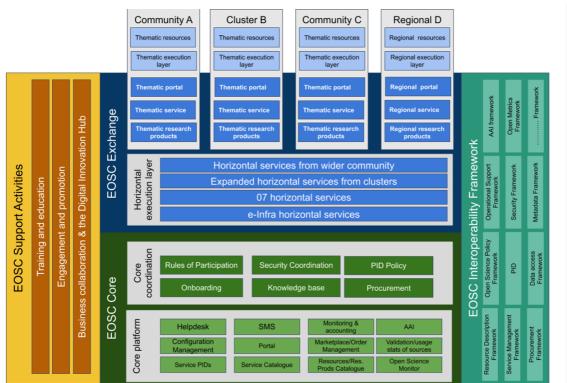


'an infrastructure with components matched to application need'

- systems architecture: compute (HTC clusters), networking, storage, and application structure
- in a balanced and {energy,cost}-efficient setup

BerkeleyDB Information System for EGI, from top-level BDII at Idap://bdii03.nikhef.nl:2170/o=grid; Earth visualization: https://dashb-earth.cern.ch/, Google Earth

European Open Science Cloud (EOSC) ecosystem example



and many more systems and 'data spaces' besides EOSC: e.g. Copernicus EO data, GAIA-X, sectoral spaces, ...



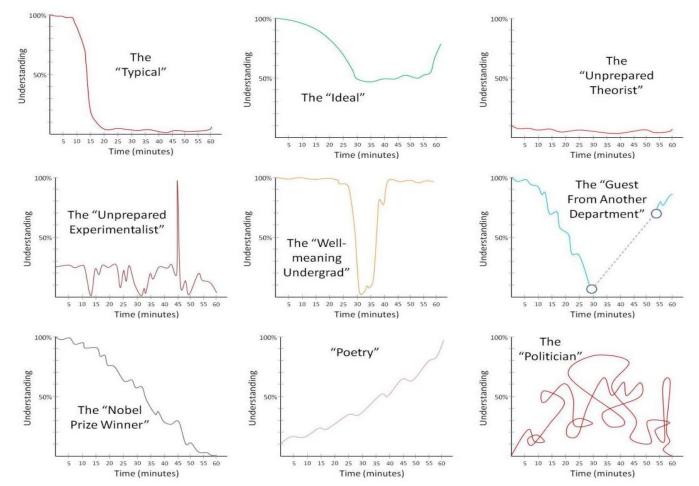
EOSC: https://eoscfuture.eu/wp-content/uploads/2022/04/EOSC-Core.pdf; data spaces image: https://digital-strategy.ec.europa.eu/en/library/building-data-economy-brochure

EOSC Future

Did you discern a common pattern?

- It's all about balanced systems
 - systems are like congested highways: no use solving just *one* bottleneck
 - and the bottlenecks may be inside the system as well as in interconnects
- Make central components passive and stateless (as possible) to allow scaling
 - although persistent storage obviously has to retain some state ©
 - edge scales horizontally, and scaling from 2+ is much easier than from $1 \rightarrow 2$
- You can move problems around, but it's hard to actually solve them
 - e.g. lack of a single common interface implies one needs adaptors and plugins
- Scaling collaboration and trust federation is as complex as scaling systems
 - composing services across administrative domains is ubiquitous
 - but beyond a certain size, $\mathcal{O}(100)$, you will find need for some policy and review





U M

http://manyworldstheory.com/2013/10/03/the-9-kinds-of-physics-seminar/

More Q&A time!

David Groep, davidg@nikhef.nl

https://www.nikhef.nl/~davidg/presentations/



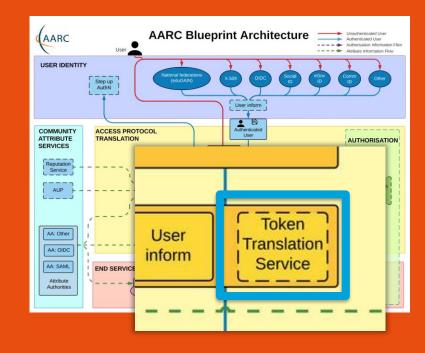






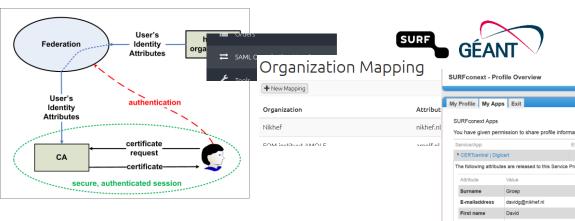
Distributed collaborative services a more technical example with RCauth.eu

Credential translation in the AARC BPA
... building RCauth.eu
Leveraging federation and collaboration
for ubiquitous research credentials



Bridges and Token Translation Services

TCS - for users that manage to grasp the



⑥ Generate PS4 The following attributes are released to this Service Pro-○ Generate ECC O Upload CSR Attribute Surname P12 Password F-mailaddress davidg@nikhef.nl First name Entitlement · urn:mace:terena.org:tcs:r · urn:mace:terena.org:tcs:g

orial number: 03:5C:A9:2A:48:E4:E6:82:56:73:35:R1:E9:2A:09:AE Alid from Tuesday, 4 September, 2018 02:00:00 to Thursday, 3 October, 2019 14:00:01 Issued by: CN=TERENA eScience Personal CA 3 O=TERENA L=Amsterdam ST=Noord Holland,C=NL Remember this decision Digital Certific OK Cancel

Please select the correct certificate profile and desired private key format. If a private key is generated a GÉANT Personal Certificate

You have been authorized to enroll for a digital certificate. Please validate that your name and email

www.eugridpma.org:443

ECTIGO

○ GÉANT IGTE-MICS Persona

○ GÉANT IGTE-MICS-Robot Persons

hoose file No file chosen

TCS is a SAML Service Provider (today by Sectigo) to eduGAIN: where eligible authenticated users obtain client certificates for access to many research services

A globally recognized identity for all employees & students (they are automatically eligible!).

GEANT Trusted Certificate Service - https://ca.dutchgrid.nl/tcs/, https://cert-manager.com/customer/surfnet/idp/clientgeant, https://www.geant.org/Services/Trust_identity_and_security/Pages/TCS.aspx



Seamless in-line token translation services from









IGTF accredited PKIX Authority

Infrastructure Master Portal Credential

Store



Policy Filtering WAYF to eduGAIN

Certificate Authority

(Myproxy Server)

User Home Org or Infrastructure IdP

see also https://rcdemo.nikhef.nl/

REFEDS R&S Sirtfi Trust

Unique certificated from FIM via eduPerson and REFEDS R&S

Sources of naming and uniqueness, that work today

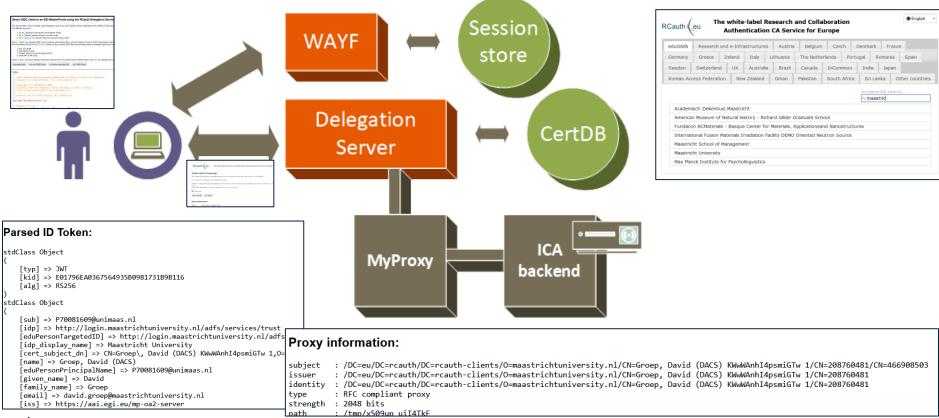
- eduPersonPrincipalName scoped point-in-time unique identifier, which could be,
 but usually is not, privacy preserving: "davidg@nikhef.nl", "P70081609@maastrichtuniversity.nl"
- **eduPersonTargetedID** scoped transient non-reassigned identifier, like urn:geant:nikhef.nl:nikidm:idp:sso!27c8d63ed42c84af2875e2984
- **subject-id** a scoped persistent non-reassigned identifier, which should be privacy-preserving: 44f7751265a6e8b228f9@nikhef.nl

Plus the (domain-name based) schacHomeOrganisation and a 'representation of the real name'

/DC=eu/DC=rcauth/DC=rcauth-clients/O=orgdisplayname/CN=commonName +uniqeness

uniqueness will added to commonName via hashing of ePPN, ePTID, subject-id, so that an enquiry via the issuer allows unique identification of the vetted entity"

The 'back side' of a typical RCauth portal data flow



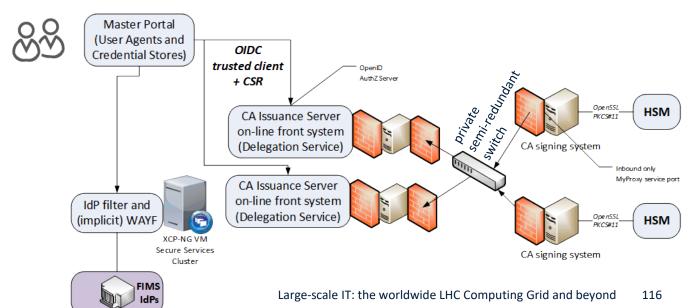
With a single, yet fully compliant, 'Heath Robinson' CA



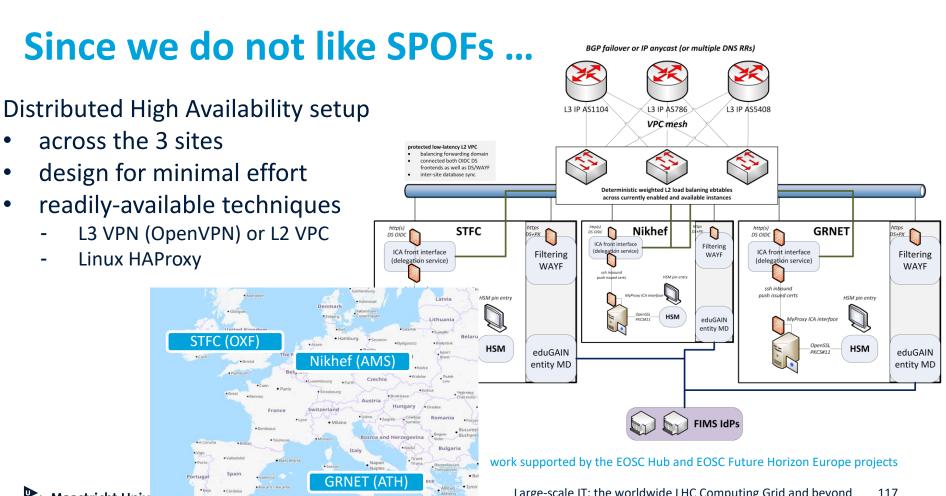
A single-site locally-highly-available RCauth at Nikhef Amsterdam

- Most 'fault-prone' components are
 - Intel NUC (single power supply)
 - HSM (can lock itself down, and the USB connection is prone to oxidation)
 - DS front-end servers (physical hardware, albeit with redundant disks and powersupplies)

Eliminated
SPOFs first
using 'local HA'







Maastricht Univ

A transparent multi-site setup is needed for the user

User

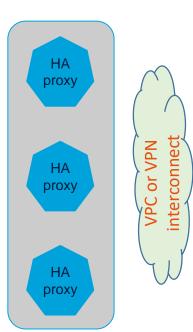
- connects to HA proxy at {wayf,pilot-ica-g1}.rcauth.eu
- HA proxy sends users to "closest" working service
- primarily forward to its own DS when available



Straightforward proven solution is IP anycast

wherever the user is, the service is at

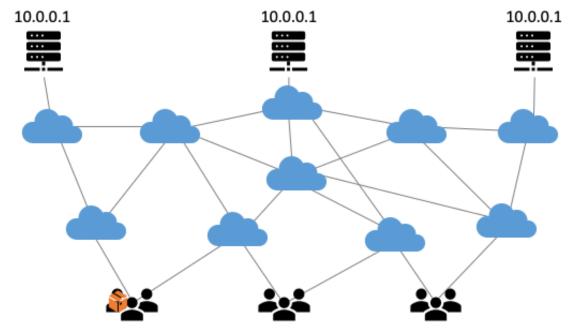
- 2a07:8504:01a0::1
- or for legacy IP users at 145.116.216.1



If a HA loses its backend DS, can still route to another DS over VPC/VPN backend

selected imagery: Mischa Sallé, Jens Jensen, Nicolas Liampotis

Anycast: when the same place exists many times



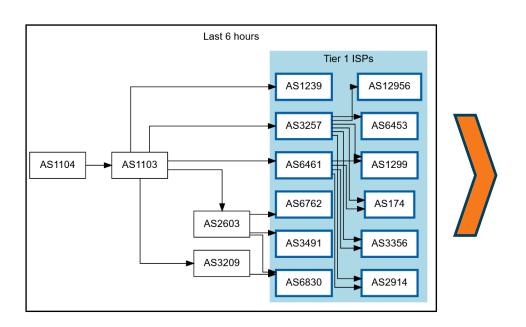
So we used

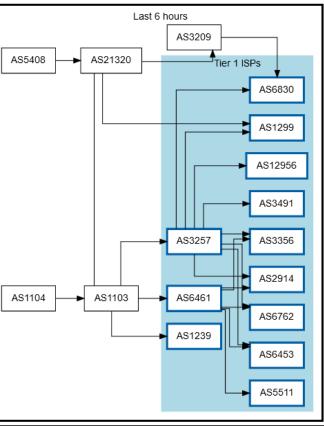
- 3 (for now: 2) sites
- one VM at each site exposing 2a07:8504:01a0::1
- smallest v6 subnet (/48)
- bird + a service probe
- each site's own ASN
- some IRR DB editing
- IPv4 is similar, with a /24

and some monitoring

routing image: SIDNlabs - https://www.sidnlabs.nl/en/news-and-blogs/the-bgp-tuner-intuitive-management-applied-to-dns-anycast-infrastructure

Getting 2a07:8504:1a0::/48 out there





route maps: bgp.tools for 2a07:8504:1a0::/48 – IPv4 for 145.116.216.0/24 is similar – imagery from November 2022

And you get reasonable load balancing in Europe for

free



map: RIPE NCC RIPE Atlas - 500 probes, distributed across Europe (https://atlas.ripe.net/measurements/50949024/)

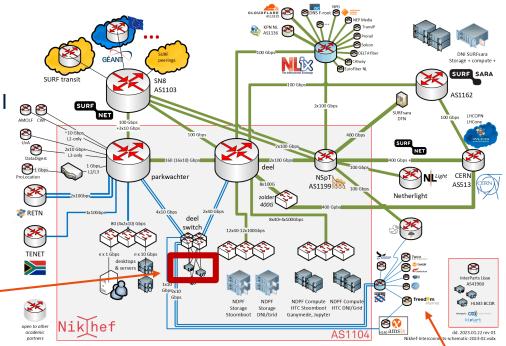
Shortest path, also when mixing with the default-free zone

[root@kwark ~]# traceroute -IA 145.116.216.1 traceroute to 145.116.216.1 (145.116.216.1), 30 hops max, 60 byte packets

- 1 cmbr. connected. by. freedominter. net (185. 93. 175. 234) [AS206238]
- 2 connected. by. freedom. nl (185. 93. 175. 240) [AS206238]
- 3 et-0-0-0-1002. core1. fi001. nl. freedomnet. nl (185. 93. 175. 208) [AS206238]
- 4 as1104. frys-ix. net (185. 1. 203. 66) [*]
- 5 parkwachter.nikhef.nl (192.16.186.141) [AS1104]
- 6 gw-anyc-01. reauth. eu (145. 116. 216. 1) [AS786/AS5408/AS1104]

rcauth.eu HA proxy

Route from home to RCauth.eu, from my home Freedom Internet ISP



me, at home

RSA Crypto

Just in case ... you cannot factor '55'



Establishing trust at a distance

Remote trust needs cryptography in some way

Client authentication

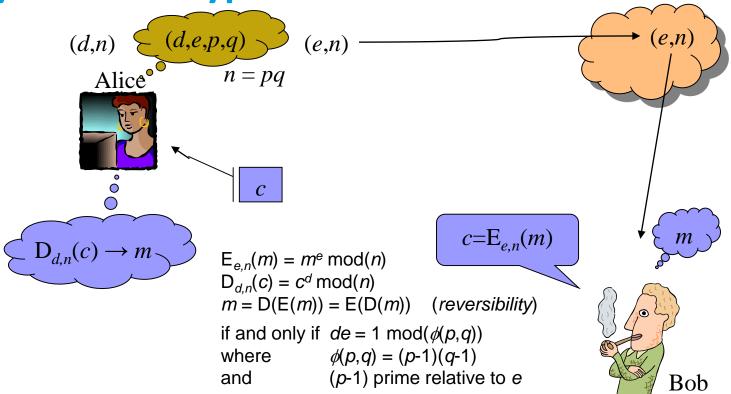
- pre-shared secrets, may be salted hashed on service side
- required: secure one-way hash function
- need a **protected channel** between identifiable end-points

Mutual authentication

- eithers need a lot of shared keys, a trusted third party (TTP), or mesh validation (WoT)
- with the TTP and multiple services comes the need for crypto
- across administrative domains, key distribution is the larger challenge

The cryptography used can be either symmetric or asymmetric, 'public key'

Asymmetric crypto: RSA interlude needed?



Rivest, Shamir and Adleman, Communications of the ACM 21 (2), 120-126

6-bit RSA (note: this might be broken quickly ...)

- Take a (small) value e = 3
- Generate a set of primes (p,q), each with a length of k/2 bits, with (p-1) prime relative to e.

$$(p,q) = (11,5)$$

- $\phi(p,q) = (11-1)(5-1) = 40$; n=pq=55
- find d, in this case **27** $[3*27 = 81 = 1 \mod(40)]$
- Public Key: (3,55)
- Private Key: (27,55)

```
\begin{aligned} & \mathsf{E}_{e,n}(m) = m^e \, \mathsf{mod}(n) \\ & \mathsf{D}_{d,n}(c) = c^d \, \mathsf{mod}(n) \\ & m = \mathsf{D}(\mathsf{E}(m)) = \mathsf{E}(\mathsf{D}(m)) \\ & \mathsf{if a.o. if} \quad de = 1 \, \mathsf{mod}(\phi(p,q)) \\ & \mathsf{where} \quad \phi(p,q) = (p\text{-}1)(q\text{-}1) \end{aligned}
```

Message exchange

Encryption:

- Bob thinks of a plaintext m(< n) = 18
- Encrypt with Alice's public key (3,55)
- $c=E_{3:55}(18)=18^3 \mod (55) = 5832 \mod (55) = 2$
- send message "2"

Decryption:

- Alice gets "2"
- she knows private key (27,55)
- $E_{27:55}(2) = 2^{27} \mod(55) = 18!$



$$E_{e,n}(m) = m^e \mod(n)$$

$$D_{d,n}(c) = c^d \mod(n)$$

$$m = D(E(m)) = E(D(m))$$
if a.o. if $de = 1 \mod(\phi(p,q))$
where $\phi(p,q) = (p-1)(q-1)$

If you just have (3,55), it's hard to get the 27...

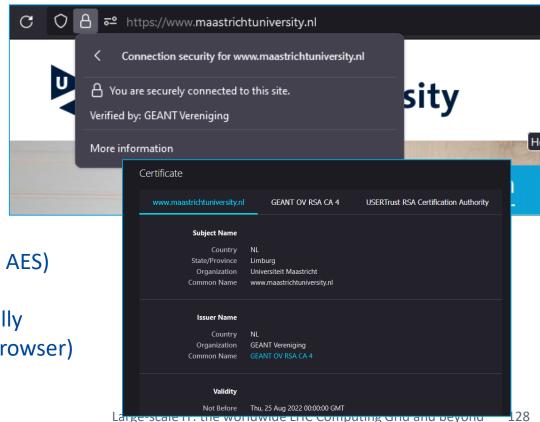
but also: the maximum plaintext is limited by the modulus length

The most used asymmetric crypto application

Asymmetric crypto underpins the transport layer security of all of the web today

- ASN.1 syntax data with X.509 (RFC5280) structure
- mostly RSA or Elliptic Curves (EC)
- used to negotiate a (symmetric) bulk cipher (typically AES)

then used to protect channel to usually unauthenticated client application (browser)



Other ancillary materials

these generic slides do not form part of the module, but are just general background knowledge and example

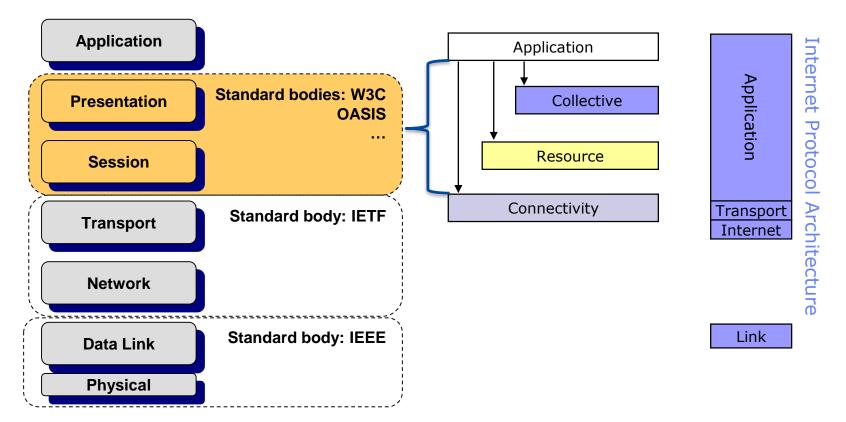


Open Systems Interconnection model (OSI model)

Layer			Function
Host layers	7	Application	High-level protocols (resource sharing, remote file access)
	6	Presentation	Translation of data between a networking service and an application
	5	<u>Session</u>	Managing communication sessions, i.e., continuous exchange of information in the form of multiple back-and-forth transmissions between two nodes
	4	<u>Transport</u>	Reliable transmission of data segments between points on a network
Media layers	3	<u>Network</u>	Addressing, routing and traffic control
	2	<u>Data link</u>	Transmission of data frames between two nodes connected by a physical layer
	1	Physical	Transmission and reception of raw bit streams over a physical medium

OSI X.200 layering model, ITU-T (CCITT), https://www.itu.int/rec/T-REC-X.200; image adapted from https://en.wikipedia.org/wiki/OSI model

OSI vs Internet Protocol Architecture model



Private (direct) peerings to distribute traffic load

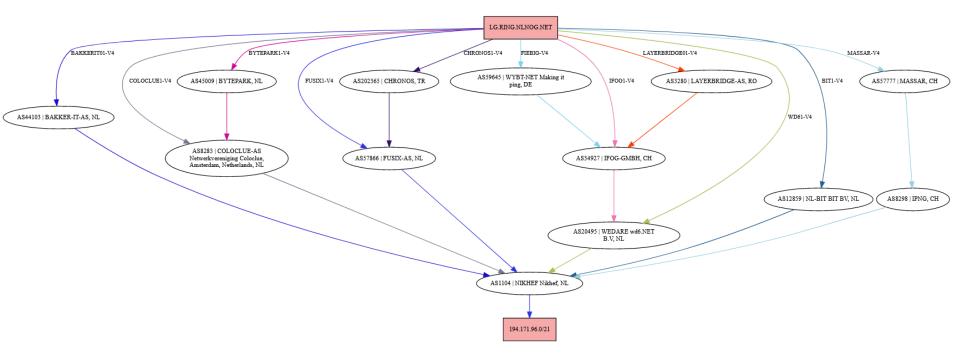
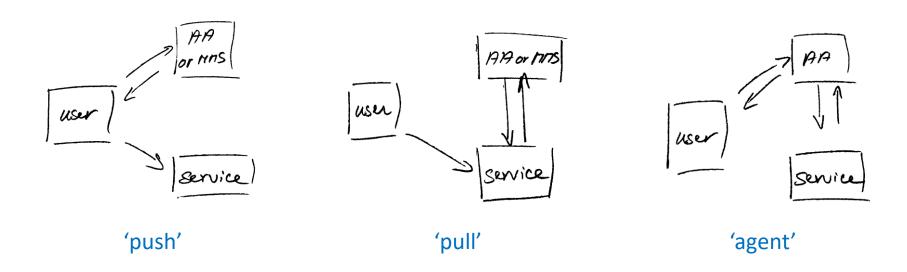


Image sources: NLNOG RING map https://lg.ring.nlnog.net/

RFC2904 authorization models: three AuthZ flows



Authorization models: AAA Authorization Framework, RFC2904, Vollbrecht et al.

OAuth2 & JWTs: assertions can be quite detailed

```
$ echo $AT | jwt
* Payload
  "wlcg.ver": "1.0",
  "sub": "a1b98335-9649-4fb0-961d-5a49ce108d49",
  "aud": "https://wlcg.cern.ch/jwt/v1/any",
  "nbf": 1593004542,
  "scope": "storage.read:/ storage.modify:/",
  "iss": "https://wlcg.cloud.cnaf.infn.it/",
  "exp": 1593008142,
  "iat": 1593004542,
  "jti": "da0a2f89-3cbf-42a7-9403-0b43d814551d",
  "client id": "edfacfb1-f59d-44d0-9eb6-a745ac52f462"
```

OAuth2 Access Token following the WLCG AuthZ WG Profile, from: https://wlcg-authz-wg.github.io/wlcg-authz-docs/token-based-authorization/

Example flow in the European Open Science Cloud



EOSC Portal & Marketplace Amnesia service by the OpenAIRE e-infrastructure, EOSC Helpdesk: Zammad hosted by KIT https://eosc-helpdesk.eosc-portal.eu

Nulla folia post hoc sunt

Thanks for watching!

"En daarmee, geachte luisteraars, laat ik u over aan de verpozing die uw babbelklant u gemeenlijk pleegt te bieden."

