A simple computer simulation of molecular collisions leading to Maxwell distribution

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Abstract We describe a simple computer program which simulates molecular collisions in two dimensions and leads to Maxwell distribution. The results show that even with 5-10 colliding molecules the velocity distribution is quite close to Maxwell's.

When teaching molecular physics, one often illustrates the behaviour of molecules in gas by showing (on an overhead projector) collisions of little discs floating on an air pillow. Observing rapid changes of velocities of the discs, students get a feeling of the molecular chaos. But in this way it is difficult to see the appearance of statistical regularities, such as the Maxwell (1860a, b, 1866a, b, c, 1867) distribution, which are at the basis of statistical physics.

The purpose of this note is to point out that the emergence of Maxwell distribution out of the molecular chaos can be demonstrated by a simple computer experiment, which can be performed on a home computer.

We start by considering the simplest case of two molecules with equal masses moving within a given region. In order to connect the discussion with demonstrations of the molecular chaos on an overhead projector, we shall consider only the case of molecules moving in a plane. Let us suppose that at time t_0 the molecules we follow have velocities $\mathbf{v}_1^{(0)}$ and $v_2^{(in)}$. Since our 'gas' is very rare, the molecules sill be reflected many times by the walls before they collide. As the walls are never perfectly regular, the directions (but not magnitudes) of velocities vill change irregularly at every reflection. Instead i trying to describe the motion of molecules within the vessel, it is much easier and more realistic to assume that the directions of the molecules' vel-

Zusammenfassung Ein einfaches Computerprogramm wird beschrieben, das molekulare Stöße in zwei Dimensionen simuliert und zur Maxwell-Verteilung führt. Die Ergebnisse demonstrieren, daß bereits mit Stößen von 5-10 Molekülen nahezu Maxwell-Geschwindigkeitsverteilung ereicht wird.

ocities are completely random at the moment they collide. We thus choose two angles $\alpha_1 \in (0, 2\pi)$ and $\alpha_2 \in (0, 2\pi)$ at random and take the velocities v_1, v_2 before the collision of molecules as

$$\begin{aligned}
 v_{1x} &= |v_1^{(0)}| \cos \alpha_1, & v_{1y} &= |v_1^{(0)}| \sin \alpha_1 \\
 v_{2x} &= |v_2^{(0)}| \cos \alpha_2, & v_{2y} &= |v_2^{(0)}| \sin \alpha_2.
 \end{aligned}$$
(1)

When describing the collision we first pass to the centre of mass system (CMS). Its velocity V with respect to the vessel (lab. system) is $V = \frac{1}{2}(\mathbf{v}_1 + \mathbf{v}_2)$, and velocities of molecules in this system are

$$\mathbf{w}_1 = \mathbf{v}_1 - \mathbf{V} = \frac{1}{2}(\mathbf{v}_1 - \mathbf{v}_2)$$

$$\mathbf{w}_2 = -\mathbf{w}.$$
(2)

The conservation of energy and momentum says that in the CMS the direction of wi may change during the collision, but its magnitude remains constant. The situation is shown in figure 1, taken almost literally from Maxwell's papers (1866a, b, c, 1867). The result of the collision is thus given by a single angle γ in terms of which

$$w'_{1x} = w_{1x} \cos \gamma + w_{1y} \sin \gamma$$

$$w'_{1y} = -w_{1x} \sin \gamma + w_{1y} \cos \gamma$$

$$w'_{1y} = -w'_{1y} \cos \gamma$$
(3)

where w' and w' are velocities in the CMS after the

Figure 1 The vector OA repr vector OB the vecocity v2. Th as G and OG represents the ocities w_1 and w_2 in the CMS and GB. During the collision rotated by the angle y to new that the magnitudes of velocities (OA' and OB') after the collision different even if the magnitude velocities were equal.

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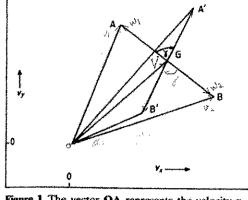


Figure 1 The vector \mathbf{OA} represents the velocity v_i , the vector OB the vecocity v2. The centre of AB is denoted as G and OG represents the cass velocity V. The velocities w, and w2 in the CMS are given by vectors GA and GB. During the collision these velocities are rotated by the angle y to new values GA' and GB'. Note that the magnitudes of velocities in the lab. system (OA' and OB') after the collision might be quite different even if the magnitudes of the original velocities were equal.

According to classical mechanics, the angle v depends on parameters characterising the collision (impact parameter and CMS energy \tilde{E}) and on the form of interaction energy W(r) between molecules. In quantum mechanics, the angle y is a random variable with the distribution depending in general on E and W(r). In order to have a simple model, we shall suppose that the scattering is isotropic (rigid molecules with contact interaction or s-wave scattering in quantum mechanics). Therefore we shall consider the angle y as a uniformly distributed random variable within the interval

After passing back to the laboratory system we find the velocities v_1' , v_2' of molecules after the

$$v_1' = w_1' + V, \qquad v_2' = w_2' + V.$$
 (4)

From equations (2), (3) and (4) we easily obtain $(v'_{1,2})^2 = \frac{1}{2}(v_1^2 + v_2^2)$

$$\pm \left[\frac{1}{2}(v_1^2 - v_2^2)\cos\gamma + v_1v_2\sin\alpha\sin\gamma\right]$$
 (5)

where $\alpha = \alpha_1 - \alpha_2$ is a random variable with uniform distribution within the interval $(-2\pi, 2\pi)$. Note that $v_1^2 + v_2^2 = v_1'^2 + v_2'^2$, which shows explicitly the conservation of energy in the collision process.

After the scattering, the molecules are again reflected many times from the walls of the vessel, the directions of their velocities change in a random way and they collide again.

With two molecules, of course, we cannot obtain the Maxwell distribution (one molecule may have at most the total energy of the two molecules with

which we started) and for that purpose we have to consider a 'gas' containing more molecules. Since we do not wish to complicate the analysis by following trajectories of molecules, we select the two of them that are going to collide at random.

Our simple model thus consists of four steps that are repeated again and again:

Step 1: Choose two molecules which will collide.

Step 2: Generate randomly the angle \alpha between their velocities (the consequence of reflections from irregular walls).

Step 3: Generate randomly the angle of scattering y in the CMS.

Step 4: Calculate the new velocities in the lab. system.

In the appendix we list the program which represents the realisation of our model on the Sinclair ZX Spectrum computer. We did not take advantage of the modifications of BASIC offered by this computer and tried to write the program in standard basic. The only exceptions are the IF statements and the CLS (clear screen) statement. Instead of velocities, we work with their ratios to initial velocities, which are all made equal. From the didactical point of view a graphical output is desirable, but we have not included the corresponding part of our program, because it is machine-dependent

The calculated velocity distributions for a 'eas' consisting of 5, 10 or 50 molecules are compared with the true Maxwell distribution in figure 2. Note that in this planar case the distribution function is proportional to $v \exp(-v^2/(v^2))$, where $\langle v^2 \rangle$ denotes the mean quadratic velocity?.

It is not surprising that the velocity distribution in a 'gas' consisting of 50 molecules is so close to Maxwell's one, but it is somewhat surprising for a 'gas' consisting of only five molecules.

If one forgets for a moment what one learned at university about velocity distributions, and the students at the appropriate age fortunately do not have this knowledge, one can perhaps feel the emergence of the velocity distribution as something great and will be able to appreciate Maxwell's intuition, which led him to the discovery of these regularities at a time when even talking about the existence of atoms and molecules was often considered as a fantasy. Maxwell, as it is well known, arrived at his distribution in two different ways. The former derivation (Maxwell 1860a, b) was based on the assumption that in the state of molecular chaos the probability $f(v_x) dv_x$ for a molecule to have its x component of velocity within the interval $(v_*, v_* + dv_*)$ is completely independent

†The factor i present in the exponent in Maxwell distribution in three dimensions is absent in the planar case. This is seen from the fact that the v, distribution is proportional to

$$\exp(-v_y^2/2(v_y^2))$$
 and $(v_y^2) = (v_y^2) = \frac{1}{2}(v_y^2)$.

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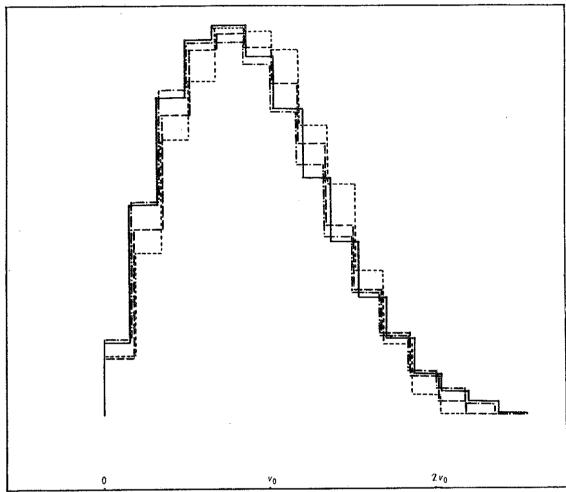


Figure 2 The distribution of molecular velocities in a 'gas' consisting of five (dotted lines), 10 (broken lines) and 50 molecules (chain lines) compared with the planar Maxwell distribution (full lines). In each case the histogram corresponds to about 5000 'snapshots' of the molecular velocities.

of y and z components of its velocity. After minor modifications, the model presented in this note can be used to check this assumption by looking at the correlations between v_x and v_y of the same molecule.

The latter derivation (Maxwell 1866a, b, c, 1867) based on the idea of detailed balance is probably more difficult to study using the present model.

Using computers in teaching statistical physics is becoming quite popular and for an interested reader we give a few references to earlier works. A quantum shuffling game simulating the Einstein model of a solid by transferring at random the quanta of energy on a planar lattice is described by Black et al (1971). A set of programs concerning the use of computers in statistical physics is given in an excellent book by Merrill (1976). Further prog-

of y and z components of its velocity. After minor modifications, the model presented in this note can are described by Murch (1979) and Sauer (1981).

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It seems to us that the difference between our program and the earlier works on simulating the Maxwell distribution lies in the fast thermalisation of the initial state caused by the randomisation of directions of molecular velocities by collisions with irregular walls of the vessel. This enables the user to find Maxwell distribution in a relatively short time with a 'gas' containing only a very small number of molecules.

Acknowledgment

The authors are indebted to Dr R Zajac for interesting discussions about the evolution of basic ideas of statistical mechanics.

Simple computer simulation

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Maxwell J C 1860a Phil. Mag. 19 19 (theorem IV)

—1860b ibid. 20 21

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Appendix

	•		
Line		Line	·
19	REM Computer simulation of molecular velocity		RETURN
	distribution		REM
15	DIM M(29)	5 99	REM Subroutine performing N collisions
	DIM Q(29)	519	FOR J = 1 TO N
	DIM V(SØ)	52₽	REM Random choice of two colliding molecules
39	LET P2 = 2×PI	539	LET H=N3×A1
35	REM Integer RN gen parameters:	549	LET $Li = INT(N5 \times (H - INT(H)) + 1)$
49	LÆT N3 = 1919	55 Ø	LET $L2 = INT(N5 \times (H + A1 - INT(H + A1)) + 1)$
	LET A1 = SQR(2)	569	LET N3 = N3 + 2
59	REM Collisions counter:	579	BEM The angle between velocities prior to
55	LET MI = Ø		collision
- 69	REM Scannings counter:	580	LET A = P2×RND
	LET M2 = Ø	599	REM Scattering angle in the CMS
79	REM Number of data counter:	689	LET G=P2×RND
	LET N7 = 9	610	REM Calculating new velocities
89	REM Starting velocities:	620	LET VI = V(LI)
85	FOR J = 1 TO 50	630	LET V2 = V(L2)
90	LET $V(J) = 1$	640	LET S=0.5×(V1×V1+V2×V2)
	NEXT J	650	LET R=9.5×(VI×VI-V2×V2)×COS(G)
100	GO SUB 300	4.54	+V1×V2×SIN(A)×SIN(G)
105	INPUT "Number of molecules:";N5	660	LET V(L1) = SQR(S+R)
	INPUT "Number of collisions prior the first	676	LET V(L2) = SQR(S-R)
	scanning:":N	500	NEXT J
115	INPUT "Number of collisions between two	KON	LET MI = MI + N
• • • •	successive scannings:";M4		
170			RETURN
175	INPUT "Required number of scannings:";M3 GO SUB 599		
170	CO CUD par	Bylyi D of	REM The scanning subroutine
	GO SUB 899	819	FOR J=1 TO N5
	LET N=M4	829	LET $I = INT(6 \times V(J)) + I$
	FOR F=2 TO M3	839	IF 1>20 THEN GO TO 859
145	GO SUB 500		1+(1)M(1)=M(1)+1
	GO SUB 800	859	NEXT J
	NEXT F	869	LET N7 = N7 + N5
100	GO SUB 900	87 9	LET M2 = M2 + 1
165	INPUT "Stop = 0, Improve statistics = 1";R	889	RETURN
179	IF R = 1 THEN GO TO 129	899	REM
175	STOP	900	REM Displaying results
189	REMEnd of main program		CLS
399	REM Planar Maxwell distribution integrated over bins	915	PRINT "Bin";TAB(6);"Simulation"; TAB(2f);"True Maxwell"
310	LET R=1	918	PRINT
	LET S = 1/6		FOR J = 1 TO 18
	LET B=Ø		LET $S = 1E - 4 \times INT(1E4 \times M(J)/N7)$
340	FOR J=1 TO 20	930	PRINT J;TAB(8);S,TAB(23);Q(J)
350	LET B=B+S		NEXT I
360	LET H = EXP(-B×B)		PRINT
370	LET Q(J) = IE-4×INT(IE+4×(R-H))		
380	LET R=H		PRINT "Bin width = ";1/6
	NEXT		RETURN REM
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